EQUIN✷X

Party Par
User Manual

Order codes:
EQLED015 - Black housing
EQLED015B - Polished housing

WARNING

FOR YOUR OWN SAFETY, PLEASE READ THIS USER MANUAL CAREFULLY BEFORE YOUR INITIAL START-UP!

- Before your initial start-up, please make sure that there is no damage caused during transportation.
- Should there be any damage, consult your dealer and do not use the equipment.
- To maintain the equipment in good working condition and to ensure safe operation, it is necessary for the user to follow the safety instructions and warning notes written in this manual.
- Please note that damages caused by user modifications to this equipment are not subject to warranty.

CAUTION!
KEEP THIS EQUIPMENT AWAY FROM RAIN, MOISTURE AND LIQUIDS

CAUTION!
TAKE CARE USING THIS EQUIPMENT!
HIGH VOLTAGE-RISK OF ELECTRIC SHOCK!!

IMPORTANT:

The manufacturer will not accept liability for any resulting damages caused by the non-observance of this manual or any unauthorised modification to the equipment.

- Never let the power cable come into contact with other cables. Handle the power cable and all mains voltage connections with particular caution!
- Never remove warning or informative labels from the unit.
- Do not open the equipment and do not modify the unit.
- Do not connect this equipment to a dimmer pack.
- Do not switch the equipment on and off in short intervals, as this will reduce the system's life.
- Only use the equipment indoors.
- Do not expose to flammable sources, liquids or gases.
- Always disconnect the power from the mains when equipment is not in use or before cleaning! Only handle the power-cable by the plug. Never pull out the plug by pulling the power-cable.
- Make sure that the available voltage is between 100~240V, 50/60Hz.
- Make sure that the power cable is never crimped or damaged. Check the equipment and the power cable periodically.

- If the equipment is dropped or damaged, disconnect the mains power supply immediately and have a qualified engineer inspect the equipment before operating again.
- If the equipment has been exposed to drastic temperature fluctuation (e.g. after transportation), do not connect power or switch it on immediately. The arising condensation might damage the equipment. Leave the equipment switched off until it has reached room temperature.
- If your product fails to function correctly, stop use immediately. Pack the unit securely (preferably in the original packing material), and return it to your Pro Light dealer for service.
- Only use fuses of same type and rating.
- Repairs, servicing and power connection must only be carried out by a qualified technician. THIS UNIT CONTAINS NO USER SERVICEABLE PARTS.
- WARRANTY: One year from date of purchase.

OPERATING DETERMINATIONS

If this equipment is operated in any other way, than those described in this manual, the product may suffer damage and the warranty becomes void. Incorrect operation may lead to danger e.g: short-circuit, burns and electric shocks etc.

Do not endanger your own safety and the safety of others!

Incorrect installation or use can cause serious damage to people and/or property.
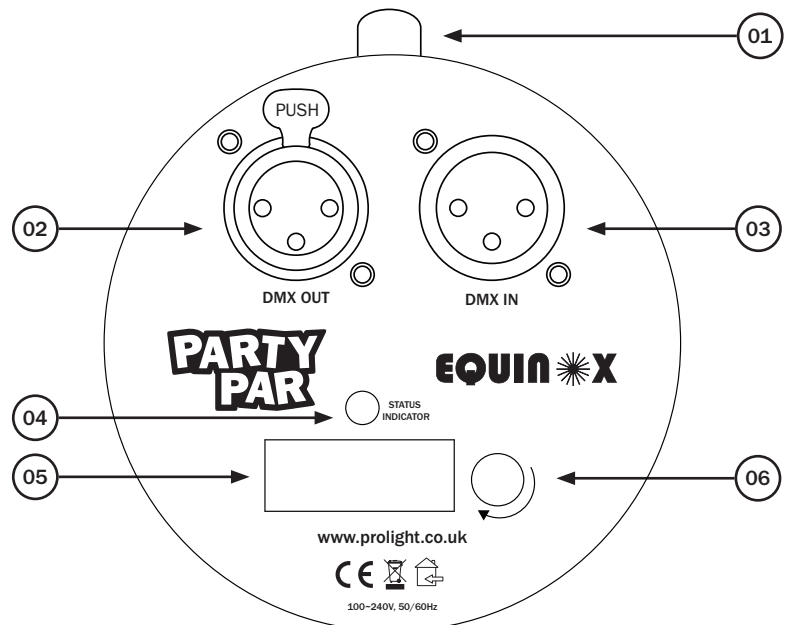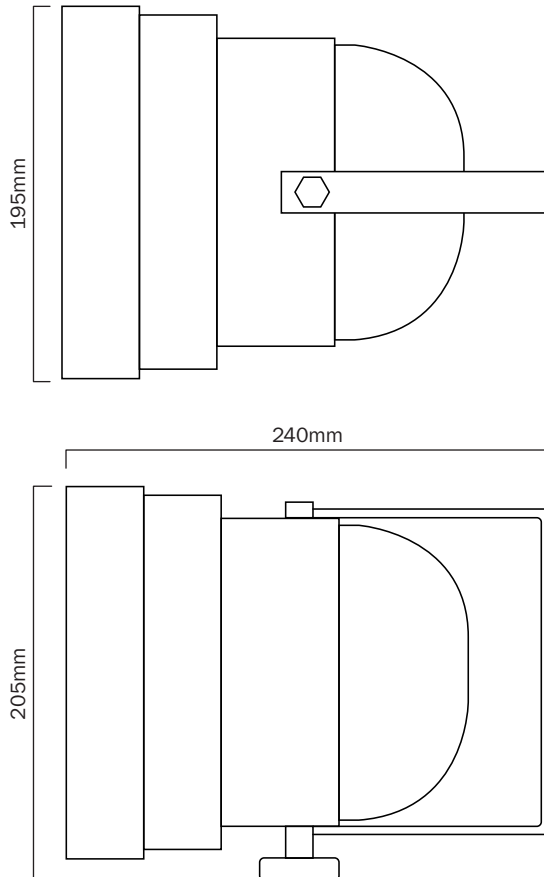
Party Par

Featuring 177 x 5mm RGB LEDs the Equinox Party Par outputs spots of colour that produce stunning shows for performances of all sizes. The units operate in several modes, including, DMX, and stand alone.

- 177 x 5mm LEDs (R: 60, G: 61, B: 56)
- Beam angle: 30°
- DMX channels: 6
- Auto, sound active, RGB and master/slave modes
- 0-100% dimming
- Captive power connection
- 3-pin XLR in/out socket
- Fan cooled
- Supplied with hanging bracket

Specifications	Party Par
Power consumption	20W
Power supply	120~240V, 50/60Hz
Dimensions	195 x 205 x 240mm
Weight	1.1kg
Order code	EQLED015 - Black housing EQLED015B - Polished housing

195mm

240mm

205mm

PUSH

DMX OUT   DMX IN

PARTY PAR   EQUIN✸X

STATUS INDICATOR

www.prolight.co.uk

CE ☒ 🏠

100~240V, 50/60Hz

01
02
03
04
05
06

01 - Captive power connection
02 - DMX out
03 - DMX in
04 - Status indicator
05 - Dipswitches
06 - Sound sensitivity adjustment knob

In the box: **1 x fixture, 1 x power cable, hanging bracket & 1 x user manual**

DMX channel selection:

Operating in a DMX control mode environment gives the user the greatest flexibility when it comes to customising or creating a show. In this mode you will be able to control each individual trait of the fixture and each fixture independently.

To access the DMX channel mode plug in the fixture via the XLR connections to a DMX controller. Set your desired DMX address following the set-up specifications that come with your DMX controller.

6 channel mode:

Channel	Value	Function
1	0-255	Red (0: low brightness, 255: high brightness)
2	0-255	Green (0: low brightness, 255: high brightness)
3	0-255	Blue (0: low brightness, 255: high brightness)
4	0-7	Blackout
	8-255	Colour macro
5	0-15	Blackout
	16-255	Strobe
6	0-31	Blackout
	32-63	Dimming (32: dim, 63: bright)
	64-95	Dimming (64: bright, 96: dim)
	96-127	Dimming (96: dim, 112: bright, 127: dim)
	128-159	Colour mixing
	160-191	3 Colour change
	192-223	7 Colour change
	224-255	Sound active (sensitivity adjustment knob)

Channel 1, 2, and 3 will not work when channel 4 is being used. When the units are daisy chained together in DMX mode, channel 1, 2 and 3 must be "**OFF**" for units to sync together when using channel 4.

When the value of channel 6 is between 32 and 127, you must be using either channel 1, 2 or 3, or all three combined.

When using channel 6, channel 5 will control the speed of the colour changing.

Sound active mode:

To access this mode plug the fixture in and put dipswitch #10 in the "**ON**" position. The fixture will now react to sound.

To exit this mode put the dipswitch in the "**OFF**" position.

Auto mode:

To access this mode plug the fixture in and put dipswitch #9 and 10 in the "**ON**" position. The fixture will now chase through the colours. To adjust the speed put the dipswitches #1 to 7 in the "**ON**" position (1 being the slowest, 7 being the fastest).

To exit this mode put the dipswitches in the "**OFF**" position.

RGB mode:

To access this mode plug the fixture in and put dipswitch #8, 9 and 10 in the "**ON**" position.

Dipswitch #1 placed in the "**ON**" position will project red at 25% intensity, whilst dipswitch #2 will project at 50% intensity. Combining both dipswitches #1 and 2 will project red at 100% intensity.

Dipswitch #3 placed in the "**ON**" position will project green at 25% intensity, whilst dipswitch #4 will project at 50% intensity. Combining both dipswitches #3 and 4 will project green at 100% intensity.

Dipswitch #5 placed in the "**ON**" position will project blue at 25% intensity, whilst dipswitch #7 will project at 50% intensity. Combining both dipswitches #5 and 6 will project blue at 100% intensity.

To exit this mode put the dipswitches in the "**OFF**" position.

Master/slave mode:

For master/slave operation, set the first fixture (master) into sound, auto or RGB mode. Now set the remaining fixtures into slave mode by setting dipswitch 1 to the "**ON**" position and all other dipswitches to the "**OFF**" position.

To exit this mode put the dipswitches in the "**OFF**" position.

Setting the DMX address:

The DMX mode enables the use of a universal DMX controller. Each fixture requires a "start address" from 1- 511. A fixture requiring one or more channels for control begins to read the data on the channel indicated by the start address. For example, a fixture that occupies or uses 7 channels of DMX and was addressed to start on DMX channel 100, would read data from channels: 100,101,102,103,104,105 and 106. Choose a start address so that the channels used do not overlap. E.g. the next unit in the chain starts at 107.

DMX 512:

DMX (Digital Multiplex) is a universal protocol used as a form of communication between intelligent fixtures and controllers. A DMX controller sends DMX data instructions form the controller to the fixture. DMX data is sent as serial data that travels from fixture to fixture via the DATA "IN" and DATA "OUT" XLR terminals located on all DMX fixtures (most controllers only have a data "out" terminal).

DMX linking:

DMX is a language allowing all makes and models of different manufactures to be linked together and operate from a single controller, as long as all fixtures and the controller are DMX compliant. To ensure proper DMX data transmission, when using several DMX fixtures try to use the shortest cable path possible. The order in which fixtures are connected in a DMX line does not influence the DMX addressing. For example; a fixture assigned to a DMX address of 1 may be placed anywhere in a DMX line, at the beginning, at the end, or anywhere in the middle. When a fixture is assigned a DMX address of 1, the DMX controller knows to send DATA assigned to address 1 to that unit, no matter where it is located in the DMX chain.

DATA cable (DMX cable) requirements (for DMX operation):

This fixture can be controlled via DMX-512 protocol. The DMX address is set on the back of the unit. Your unit and your DMX controller require a standard 3-pin XLR connector for data input/output, see image below.

Further DMX cables can be purchased from all good sound and lighting suppliers or Pro Light Concepts dealers.
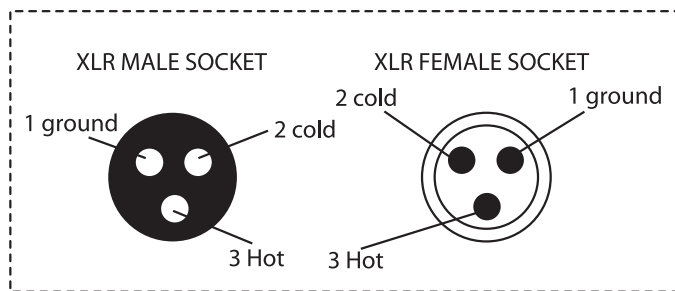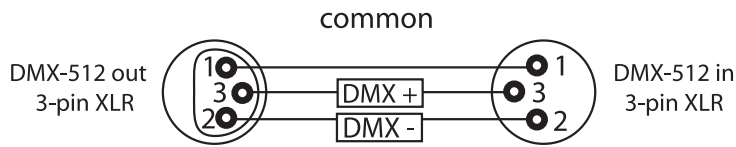Please quote:

CABL10 – 2m
CABL11 – 5m
CABL12 – 10m

Note: DMX cable must be daisy chained and cannot be split.

Notice:

Be sure to follow the diagrams below when making your own cables. Do not connect the cables shield conductor to the ground lug or allow the shield conductor to come in contact with the XLRs outer casing. Grounding the shield could cause a short circuit and erratic behaviour.

common

DMX-512 out
3-pin XLR

DMX +
DMX -

DMX-512 in
3-pin XLR

XLR MALE SOCKET

1 ground

2 cold

3 Hot

XLR FEMALE SOCKET

2 cold

1 ground

3 Hot

XLR Pin Configuration
Pin 1 = Ground
Pin 2 = Negative
Pin 3 = Postive

Special note:

Line termination:

When longer runs of cable are used, you may need to use a terminator on the last unit to avoid erratic behaviour.
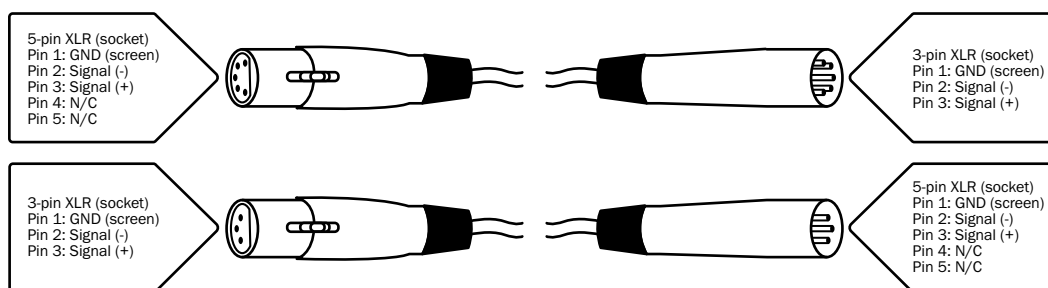
Using a cable terminator will decrease the possibilities of erratic behaviour.

(3-pin - Order ref: CABL90, 5-pin - Order ref: CABL89)

Termination reduces signal transmission problems and interference. It is always advisable to connect a DMX terminal, (resistance 120 Ohm 1/4 W) between pin 2 (DMX-) and pin 3 (DMX+) of the last fixture.

5-pin XLR DMX connectors:

Some manufactures use 5-pin XLR connectors for data transmission in place of 3-pin. 5-pin XLR fixtures may be implemented in a 3-pin XLR DMX line. When inserting standard 5-pin XLR connectors in to a 3-pin line a cable adaptor must be used. The diagram below details the correct cable conversion.

5-pin XLR (socket)
Pin 1: GND (screen)
Pin 2: Signal (-)
Pin 3: Signal (+)
Pin 4: N/C
Pin 5: N/C

3-pin XLR (socket)
Pin 1: GND (screen)
Pin 2: Signal (-)
Pin 3: Signal (+)

3-pin XLR (socket)
Pin 1: GND (screen)
Pin 2: Signal (-)
Pin 3: Signal (+)

5-pin XLR (socket)
Pin 1: GND (screen)
Pin 2: Signal (-)
Pin 3: Signal (+)
Pin 4: N/C
Pin 5: N/C

Correct Disposal of this Product
(Waste Electrical & Electronic Equipment)

**(Applicable in the European Union and other European countries
with separate collection systems)**

This marking shown on the product or its literature, indicates that it should not be disposed of with other household wastes at the end of its working life. To prevent possible harm to the environment or human health from uncontrolled waste disposal, please separate this from other types of wastes and recycle it responsibly to promote the sustainable reuse of material resources.

Household users should contact either the retailer where they purchased this product, or their local government office, for details of where and how they can take this item for environmentally safe recycling.

Business users should contact their supplier and check the terms and conditions of the purchase contract. This product should not be mixed with other commercial wastes for disposal.