

SICK ADD Ballet Crack AR47 avv ADDITIONAL Supersanic Bullet Crack A 262-29m Associate Blief Actor A 262-29m Associate Blief Ac	FILENAME	DESCRIPTION
SICK ADD Bullet Crock Dick Side Side Crock Dick Side Side Side Crock Dick Side Side Side Crock Dick Side Side Side Side Dick Side Side Side Side Dick Side Side Side Side Side Side Side Side	SICK ADD Bullet Crack AK47.wav	ADDITIONAL: Supersonic Bullet Crack 7.62x39mm Assault Rifle AK47. HAssault Rifled attack. Long tail.
SICK ADD Bullet Crock DTA SPS 308 New ADDITIONAL' Supersonic Bullet Crock . 388 Winchester Rille DTA SPS. Hard ettack. Heallow sound. SICK ADD Bullet Crock TH SCSSS wav ADDITIONAL' Supersonic Bullet Crock . 55 NATO Assoult Riffe HT SCAR ZS 20 Bullet Crock the Ga Auto-wav ADDITIONAL' Supersonic Bullet Crock . 7.82 MATO Assoult Riffe HT SCAR ZS 20 Bullet Truck dracks. Medium statuk. Long tall. SICK ADD Bullet Crock HT GG Sauto-wav ADDITIONAL' Supersonic Bullet Crock . 7.82 MATO Assoult Riffe HT GG Automatic. Hard attack. Long tall. SICK ADD Bullet Crock HT GG Sauto-wav ADDITIONAL' Supersonic Bullet Crock . 7.82 MATO Assoult Riffe HT GG Automatic. Long tall. SICK ADD Bullet Crock MT G Auto-wav ADDITIONAL' Supersonic Bullet Crock . 7.82 MATO Assoult Riffe HT GG Automatic. Long tall. SICK ADD Bullet Crock MT G Auto-wav ADDITIONAL' Supersonic Bullet Crock . 5.56 MATO Assoult Riffe HT GG Automatic. Hard attack. Long tall. SICK ADD Bullet Crock MT G Automatic SICK ADD Bullet Crock MT G Automatic SICK ADD Bullet Crock S Sauto Assoult Riffe MT G Automatic. Hard attack. Long tall. SICK ADD Bullet Crock S Sauto Assoult Riffe MT G Automatic. Hard attack. Long tall. SICK ADD Bullet Crock S Sauto Assoult Riffe MT G Automatic. Hard attack. High sound. SICK ADD Bullet Crock S Sauto Assoult Riffe MT G Automatic. Hard attack. High sound. SICK ADD Bullet Crock Tikkn T3 Varmint.vav ADDITIONAL' Supersonic Bullet Crock . 260 Remington Riffe Tikkn T3 Varmint. Hard attack. High sound. SICK ADD Bullet Drog Forwel Crock Tikkn T3 Varmint. Hard attack. High sound. SICK ADD Bullet Drog Forwel Crock Science Add Sautomatic. Science Add Sautomatic. Hard attack. High sound. SICK ADD Bullet Drog Forwel Crock Science Add Sautomatic. Associated Sautomatic. Hard attack. High sound. SICK ADD Bullet Drog Forwel Crock Science Add Sautomatic. Associated Sautomatic. Hard attack. High sound. SICK ADD Bullet Drog Forwel Crock Science Add Sautomatic. Associated Sautomatic. Hard attack. High singing tall. SICK ADD Bullet Drog Forwel Stone Gr	SICK ADD Bullet Crack AR 10 .308.wav	ADDITIONAL: Supersonic Bullet Crack .308 Winchester Rifle AR10. Medium attack.
SICK ADD Bollet Crock FM SCSS6.wav ADDITIONAL: Supersonic Bollet Crock 5.56 NATO Assoult Rifle FM SCAR 762. Bollet crock. Hard attack. Medium tall. SICK ADD Bollet Crock M KG 34 no. wav ADDITIONAL: Supersonic Bollet Crock 7.62 NATO Assoult Rifle FM SCAR 762. Bollet crock. Hard attack. Medium tall. SICK ADD Bollet Crock M KG 34 no. wav ADDITIONAL: Supersonic Bollet Crock 7.62 NATO Assoult Rifle HK GS 3 Burst. Medium attack. Long tall. SICK ADD Bollet Crock M KG 34 no. wav ADDITIONAL: Supersonic Bollet Crock 7.62 NATO Assoult Rifle HK GS 3 Burst. Medium attack. Long tall. SICK ADD Bollet Crock M IA 6 Autowav ADDITIONAL: Supersonic Bollet Crock 5.56 NATO Assoult Rifle HK GS 3 Burst. Medium attack. Long tall. SICK ADD Bollet Crock M IA 6 Burst. wav ADDITIONAL: Supersonic Bollet Crock 5.56 NATO Assoult Rifle HK 63 Burst. Medium attack. SICK ADD Bollet Crock M IA 6 Burst. wav ADDITIONAL: Supersonic Bollet Crock 5.56 NATO Assoult Rifle HK 63 Burst. Medium attack. SICK ADD Bollet Crock Summit Carbon. 338 wav ADDITIONAL: Supersonic Bollet Crock 5.56 NATO Assoult Rifle HK 63 Burst. Medium attack. SICK ADD Bollet Crock Summit Carbon. SICK ADD Bollet C	SICK ADD Bullet Crack Deviant .300.wav	ADDITIONAL: Supersonic Bullet Crack .300 Norma Magnum Rifle Deviant. Medium attack, long tail.
SICK ADD Bullet Crack HK CG Auto. www ADDITIONAL: Supersonic Bullet Crack TA 20 MATO Ascoult Rifle HK CG Automatic. Medium attock. Long toil. SICK ADD Bullet Crack HK CG Burst wav ADDITIONAL: Supersonic Bullet Crack TA 20 MATO Ascoult Rifle HK CG Burst. Medium attock. Long toil. SICK ADD Bullet Crack HK CG Burst wav ADDITIONAL: Supersonic Bullet Crack TA 20 MATO Ascoult Rifle HK CG Burst. Medium attock. Long toil. SICK ADD Bullet Crack MI 6 Auto. wav ADDITIONAL: Supersonic Bullet Crack TA 20 MATO Ascoult Rifle HK CG Burst. Medium attock. Long toil. SICK ADD Bullet Crack MI 6 Auto. wav ADDITIONAL: Supersonic Bullet Crack TA 20 MATO Ascoult Rifle MK 63 Burst. Medium attock. Long toil. SICK ADD Bullet Crack MI 6 Burst. wav ADDITIONAL: Supersonic Bullet Crack TA 20 MATO Ascoult Rifle MK 64 Burst. Medium attock. SICK ADD Bullet Crack MI 64 Burst. wav ADDITIONAL: Supersonic Bullet Crack TA 20 MATO Ascoult Rifle MK 64 Burst. Medium attock, medium totol. SICK ADD Bullet Crack Tikk Ta Yurmint wav ADDITIONAL: Supersonic Bullet Crack 200 Remington Rifle Tikks Ta Yurmint Lord attock. High sound. SICK ADD Bullet Drop Growel Crack Tikks Ta Yurmint wav ADDITIONAL: Bullet Drop Growel cal. 25 Mallow metal impact. Short sound. SICK ADD Bullet Drop Growel cal. 25 Maw ADDITIONAL: Bullet Drop Growel cal. 25 Mallow metal impact. Short sound. SICK ADD Bullet Drop Growel cal. 7 A2 wav ADDITIONAL: Bullet Drop Growel Light cal. 25 Mallow metal impact. Short sound. SICK ADD Bullet Drop Growel Light cal. 25 Mallow metal impact. Short sound. SICK ADD Bullet Drop Growel Light cal. 25 Mallow metal impact. Short sound with principal toils. SICK ADD Bullet Drop Growel Light cal. 25 Mallow metal impact. Short sound with principal toils. SICK ADD Bullet Drop Growel Light cal. 25 Mallow metal impact. Short sound with principal toils. SICK ADD Bullet Drop Growel Light cal. 25 Mallow metal impact. Short sound with principal toils. SICK ADD Bullet Drop Growel Light cal. 75 &2 wav ADDITIONAL: Bullet Drop Growel Light cal. 25 Mallow me	SICK ADD Bullet Crack DTA SRS .308.wav	ADDITIONAL: Supersonic Bullet Crack .308 Winchester Rifle DTA SRS. Hard attack. Mellow sound.
SICK ADD Bullet Crack HK G3 Aust-wav ADDITIONAL: Supersonic Bullet Crack 7.62 MATO Assouth Rifle HK G3 Aust-Medium attack. Long tail. SICK ADD Bullet Crack HK G3 Burst. wav ADDITIONAL: Supersonic Bullet Crack 7.62 MATO Assouth Rifle HK G3 Burst. Medium attack. Long tail. SICK ADD Bullet Crack MK G3 Aust-Wave ADDITIONAL: Supersonic Bullet Crack 5.56 MATO Assouth Rifle HK G3 Aust-Machanian Cardon. SICK ADD Bullet Crack MK G3 Aust-Wave ADDITIONAL: Supersonic Bullet Crack 5.56 MATO Assouth Rifle MK G3 Medium attack. Long tail. SICK ADD Bullet Crack MK G3 Murst wav ADDITIONAL: Supersonic Bullet Crack 5.56 MATO Assouth Rifle MK G3 Murst-Machanian Cardon. SICK ADD Bullet Crack MK G3 Murst-Wave ADDITIONAL: Supersonic Bullet Crack 5.56 MATO Assouth Rifle MK G3 Warmin Larbon. SICK ADD Bullet Crack MK G3 Murst-Wave ADDITIONAL: Supersonic Bullet Crack 5.56 MATO Assouth Rifle MK G3 Warmin Larbon. SICK ADD Bullet Crack MK G3 Murst-Wave ADDITIONAL: Supersonic Bullet Crack 5.56 MATO Assouth Rifle MK G3 Warmin Larbon. SICK ADD Bullet Drop Gravel Smm. wav ADDITIONAL: Bullet Drop Gravel cal 9 Mm. High metal sound. Short, ringing tail. SICK ADD Bullet Drop Gravel Cal 2.2 wave ADDITIONAL: Bullet Drop Gravel Cal 2.56 Mellow metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Light Cal 5.56 Marv ADDITIONAL: Bullet Drop Gravel Light Cal 2.30 Mellow metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Light Cal 5.56 Marv ADDITIONAL: Bullet Drop Gravel Light Cal 2.30 Mellow metal impact. Some gravel bouring off. SICK ADD Bullet Drop Gravel Light Cal 5.56 Marv ADDITIONAL: Bullet Drop Gravel Light Cal 2.30 Mellow metal impact. Some gravel bouring off. SICK ADD Bullet Drop Gravel Light Cal 5.56 Marv ADDITIONAL: Bullet Drop Gravel Light Cal 2.56 Mellow metal impact. Some gravel bouring off. SICK ADD Bullet Drop Gravel Light Cal 5.56 Marv ADDITIONAL: Bullet Drop Stone cal 7.56. Mellow metal impact. Some gravel bouring off. SICK ADD Bullet Drop Gravel Stone cal 5.56 wav ADDITIONAL: Bullet Drop Stone cal 7.56. M	SICK ADD Bullet Crack FN SC556.wav	ADDITIONAL: Supersonic Bullet Crack 5.56 NATO Assault Rifle FN SCAR 556. Hard attack. Long tail.
SICK ADD Bullet Crack HK G3 Burst.wav ADDITIONAL: Supersonic Bullet Crack 7.42 NATO Assault Rifle HK G3 Burst. Medium attack. Long toil. SICK ADD Bullet Crack HK G4.3 wav ADDITIONAL: Supersonic Bullet Crack 5.56 NATO Assault Rifle HK G3 Medium attack. Long toil. SICK ADD Bullet Crack M16 Burst.wav ADDITIONAL: Supersonic Bullet Crack 5.56 NATO Assault Rifle M16 Automatic. Hard attack. Long toil. SICK ADD Bullet Crack M16 Burst.wav ADDITIONAL: Supersonic Bullet Crack 5.56 NATO Assault Rifle M16 Burst. Medium attack, medium tatack, and medium tatack, medium	SICK ADD Bullet Crack FN SC762.wav	ADDITIONAL: Supersonic Bullet Crack 7.62 NATO Assault Rifle FN SCAR 762. Bullet crack. Hard attack. Medium tail.
SICK ADD Bullet Crack HK G3.wav ADDITIONAL: Supersonic Bullet Crack 7.62 MATO Assault Rifle HK G3. Medium attack. Late tail. SICK ADD Bullet Crack M16 Bust-wav ADDITIONAL: Supersonic Bullet Crack 5.56 MATO Assault Rifle M16 Bust-Medium attack. SICK ADD Bullet Crack Summit Carbon .388.wav ADDITIONAL: Supersonic Bullet Crack 5.56 MATO Assault Rifle M16 Bust-Medium attack. SICK ADD Bullet Crack Summit Carbon .388.wav ADDITIONAL: Supersonic Bullet Crack .260 Remington Rifle Tilko T3 Yarmint. Hard attack. High sound. SICK ADD Bullet Drop Grovel Call .22 Many ADDITIONAL: Supersonic Bullet Crack .260 Remington Rifle Tilko T3 Yarmint. Hard attack. High sound. SICK ADD Bullet Drop Grovel Call .22 Many ADDITIONAL: Bullet Drop Grovel call .27 Mallow metal impact. Short ringing tail. SICK ADD Bullet Drop Grovel call .556.wav ADDITIONAL: Bullet Drop Grovel call .256. Mellow metal impact. High ringing tail. SICK ADD Bullet Drop Grovel Light call556.wav ADDITIONAL: Bullet Drop Grovel call .256. Mellow metal impact. Short insignat. Short .256. Mellow metal impact. Short insignat. Short .256. Mellow metal impact. Short insignat. Short .256. Mellow metal impact. Short gravel light call556.wav ADDITIONAL: Bullet Drop Grovel Light call. 9mm. Mellow metal drops. High ringing tail. SICK ADD Bullet Drop Grovel Light call556.wav ADDITIONAL: Bullet Drop Grovel Light call556. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Grovel Light call762.wav ADDITIONAL: Bullet Drop Grovel Light call556. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Grovel Sione call762.wav ADDITIONAL: Bullet Drop Sone call .276. Metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Grovel Sione call762.wav ADDITIONAL: Bullet Drop Sone call .276. High metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Grovel Sione call762.wav ADDITIONAL: Bullet Drop Sone call .276. High metal impact. Some gravel bouncing off. SICK ADD Bullet Ping Grovel Sione call762.wav ADDITIONAL	SICK ADD Bullet Crack HK G3 Auto.wav	ADDITIONAL: Supersonic Bullet Crack 7.62 NATO Assault Rifle HK G3 Automatic. Medium attack. Long tail.
SICK ADD Bullet Crack M16 Burst. wav ADDITIONAL: Supersonic Bullet Crack 5.56 NATO Assault Rifle M16 Burst. Medium attack, Long tail. SICK ADD Bullet Crack M16 Burst. wav ADDITIONAL: Supersonic Bullet Crack 5.56 NATO Assault Rifle M16 Burst. Medium attack, medium attack, medium tail. SICK ADD Bullet Crack Tikks T3 Vermint wav ADDITIONAL: Supersonic Bullet Crack 3.38 Lapus Magnum Rifle Summit Carbon. Medium attack, medium tail. SICK ADD Bullet Drap Gravel Crack 12 Xeon ADDITIONAL: Supersonic Bullet Crack 2.50 Remington Rifle Rifle Tida T3 Vermint. Hard attack. High sound. SICK ADD Bullet Drap Gravel Cal. 22 xeov ADDITIONAL: Bullet Drap Gravel cal 22 Mellow metal impact. Short , ringing tail. SICK ADD Bullet Drap Gravel cal. 556. wev ADDITIONAL: Bullet Drap Gravel cal. 256. Mellow metal impact. High ringing tail. SICK ADD Bullet Drap Gravel Light 7 mm. wav ADDITIONAL: Bullet Drap Gravel Light 20 mm. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drap Gravel Light cal. 22 xeov ADDITIONAL: Bullet Drap Gravel Light cal. 23. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drap Gravel Light cal. 256. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drap Gravel Light cal. 256. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drap Gravel Light cal. 256. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drap Gravel Light cal. 256. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drap Gravel Stone cal. 22.wav ADDITIONAL: Bullet Drap Gravel Light cal. 26. Metal impact. Some gravel bouncing off. SICK ADD Bullet Drap Gravel Stone cal. 22.wav ADDITIONAL: Bullet Drap Stone cal. 29. Metal impact. Some gravel bouncing off. SICK ADD Bullet Drap Gravel Stone cal. 256. Mellow metal drap. High ringing sound. SICK ADD Bullet Drap Gravel Stone cal. 256. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drap Gravel Stone cal. 256. Mellow metal drap. High ringing sound. SICK ADD Bullet Drap Gravel Stone cal. 256. Mellow metal drap. High ri	SICK ADD Bullet Crack HK G3 Burst.wav	ADDITIONAL: Supersonic Bullet Crack 7.62 NATO Assault Rifle HK G3 Burst. Medium attack. Long tail.
SICK ADD Bullet Crack M16 Burst.wav ADDITIONAL: Supersonic Bullet Crack .338 Lapua Magnum Rifle M16 Burst. Medium attack, medium tail. SICK ADD Bullet Crack Summit Carbon .338.wav ADDITIONAL: Supersonic Bullet Crack .260 Remington Rifle Tikk To 13 Varmint. Hard attack, High sound. SICK ADD Bullet Drop Gravel 9mm.wav ADDITIONAL: Supersonic Bullet Crack .260 Remington Rifle Tikk To 13 Varmint. Hard attack, High sound. SICK ADD Bullet Drop Gravel 9mm.wav ADDITIONAL: Bullet Drop Gravel cal 9mm. High metal sound, 5bort, ringing tail. SICK ADD Bullet Drop Gravel cal7.62.wav ADDITIONAL: Bullet Drop Gravel cal556. Mellow metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Light ram.wav ADDITIONAL: Bullet Drop Gravel cal7.62. High metal sound. Plastic elements. SICK ADD Bullet Drop Gravel Light ram.wav ADDITIONAL: Bullet Drop Gravel Light cal9.3. Mellow metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Light cal25.6.wav ADDITIONAL: Bullet Drop Gravel Light cal9.3. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal7.62.wav ADDITIONAL: Bullet Drop Gravel Light cal9.3. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal7.62.wav ADDITIONAL: Bullet Drop Gravel Light cal9.5.6. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone Gal7.62.wav ADDITIONAL: Bullet Drop Stone cal9.1. Might cal9.5.6. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone Gal7.62.wav ADDITIONAL: Bullet Drop Stone cal9.1. Might cal9.5.6. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone cal7.62.wav ADDITIONAL: Bullet Drop Stone cal9.5.6. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone cal7.62.wav ADDITIONAL: Bullet Drop Stone cal7.62. High metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone cal7.62.wav ADDITIONAL: Bullet Drop Stone cal7.62. High meta	SICK ADD Bullet Crack HK G3.wav	ADDITIONAL: Supersonic Bullet Crack 7.62 NATO Assault Rifle HK G3. Medium attack. Late tail.
SICK ADD Bullet Crack Summit Carbon .338.wav ADDITIONAL: Supersonic Bullet Crack .240 Remington Rifle Tikko T3 Varmint. Hard attack. High sound. SICK ADD Bullet Drop Gravel 9mm.wav ADDITIONAL: Bullet Drop Gravel cal .22.wav ADDITIONAL: Bullet Drop Gravel cal .22.walblow metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Cal556.wav ADDITIONAL: Bullet Drop Gravel cal .256. Mellow metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Light 7mm.wav ADDITIONAL: Bullet Drop Gravel cal .26. High metal sound. Plastic elements. SICK ADD Bullet Drop Gravel Light 7mm.wav ADDITIONAL: Bullet Drop Gravel Light cal .20. wav ADDITIONAL: Bullet Drop Gravel Light cal .20. kellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone some .20. wav ADDITIONAL: Bullet Drop Gravel Light cal .20. kellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone cal .20. wav ADDITIONAL: Bullet Drop Gravel Light cal .20. kellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone cal .20. wav ADDITIONAL: Bullet Drop Stone cal .20. kellow metal impact. Bounces off. High ringing tone. SICK ADD Bullet Drop Gravel Stone cal .20. kellow metal impact. Bounces off. High ringing tone. SICK ADD Bullet Drop Gravel Stone cal .20. kellow metal impact. Bounces off. High ringing tone. SICK ADD Bullet Drop Gravel Stone cal .20. kellow metal impact. Bounces off. SICK ADD Bullet Prop Gravel Stone cal .20. kellow metal impact. Bounces off. SICK ADD Bullet Prop Gravel Stone cal .20. kellow metal impact. Bounces off. SICK ADD B	SICK ADD Bullet Crack M16 Auto.wav	ADDITIONAL: Supersonic Bullet Crack 5.56 NATO Assault Rifle M16 Automatic. Hard attack. Long tail.
SICK ADD Bullet Crack Tikka T3 Yarmint.wav ADDITIONAL: Sulet Drop Gravel can 9mm. High metal sound. Short, ringing toil. SICK ADD Bullet Drop Gravel can 22.wav ADDITIONAL: Bullet Drop Gravel can 2.22. Mellow metal impact. Short sound. SICK ADD Bullet Drop Gravel cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel can 2.556. Mellow metal impact. Short sound. SICK ADD Bullet Drop Gravel cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel can 2.556. Mellow metal impact. Short sound. SICK ADD Bullet Drop Gravel cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel can 2.556. Mellow metal drops. High ringing toil. SICK ADD Bullet Drop Gravel Light can 22.wav ADDITIONAL: Bullet Drop Gravel Light can 23. Mellow metal drops. High ringing toil. SICK ADD Bullet Drop Gravel Light can 22.wav ADDITIONAL: Bullet Drop Gravel Light can 2.3. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light can 2.56.wav ADDITIONAL: Bullet Drop Gravel Light can 2.56. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone can 2.2.wav ADDITIONAL: Bullet Drop Gravel Light can 2.56. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone can 2.2.wav ADDITIONAL: Bullet Drop Gravel Light can 2.56. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone can 2.2.wav ADDITIONAL: Bullet Drop Stone can 2.2. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone can 2.2.wav ADDITIONAL: Bullet Drop Stone can 2.2. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone can 2.56.wav ADDITIONAL: Bullet Drop Stone can 2.56. Melloi impact. Bullet Brop Gravel Stone can 2.56. Wav ADDITIONAL: Bullet Drop Stone can 2.56. Heli impact. Bullet Brop Gravel Stone can 2.62. High metal impact. Bullet Brop Gravel Stone Multiple. Wav ADDITIONAL: Bullet Drop Stone can 2.56. Heli impact. Bullet Gravel High ringing tonal toni. SICK ADD Bullet Ping 9mm Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impoct. Tiny ringing tonal toni. SICK AD	SICK ADD Bullet Crack M16 Burst.wav	ADDITIONAL: Supersonic Bullet Crack 5.56 NATO Assault Rifle M16 Burst. Medium attack.
SICK ADD Bullet Drop Gravel cal. 22.wav ADDITIONAL: Bullet Drop Gravel cal 9mm. High metal sound. Short, ringing tail. SICK ADD Bullet Drop Gravel cal. 22.wav ADDITIONAL: Bullet Drop Gravel cal. 25.6. Mellow metal impact. High ringing tail. SICK ADD Bullet Drop Gravel cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel cal 7.62. High metal sound. Plastic elements. SICK ADD Bullet Drop Gravel Light Cal. 22.wav ADDITIONAL: Bullet Drop Gravel Light cal 9mm. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 22.wav ADDITIONAL: Bullet Drop Gravel Light cal 23. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel Light cal. 25. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel Light cal. 7.62. Metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone 9mm.wav ADDITIONAL: Bullet Drop Stone cal 9mm. High metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone cal. 22.wav ADDITIONAL: Bullet Drop Stone cal 9mm. High metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone cal. 556.wav ADDITIONAL: Bullet Drop Stone cal 9mm. High metal impact. Bounces off. High ringing sound. SICK ADD Bullet Drop Gravel Stone cal. 556.wav ADDITIONAL: Bullet Drop Stone cal .256. Metal impact. Bounces off. SICK ADD Bullet Drop Gravel Stone cal. 7.62.wav ADDITIONAL: Bullet Drop Stone cal. 7.62. High metal impact. Bounces off. SICK ADD Bullet Pring 9mm Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tinyr ringing total tail. SICK ADD Bullet Pring qual. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Nedium impact. Short ringing total tail. SICK ADD Bullet Pring cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing total tail.	SICK ADD Bullet Crack Summit Carbon .338.wav	ADDITIONAL: Supersonic Bullet Crack .338 Lapua Magnum Rifle Summit Carbon. Medium attack, medium tail.
SICK ADD Bullet Drop Gravel cal. 22 wav ADDITIONAL: Bullet Drop Gravel cal .22. Mellow metal impact. Short sound. SICK ADD Bullet Drop Gravel cal. 7.62 wav ADDITIONAL: Bullet Drop Gravel cal 7.62. High metal sound. Plastic elements. SICK ADD Bullet Drop Gravel Light cal. 22. wav ADDITIONAL: Bullet Drop Gravel Light cal. 23. Mellow metal impact. Smpth ringing tail. SICK ADD Bullet Drop Gravel Light cal. 22. wav ADDITIONAL: Bullet Drop Gravel Light cal. 23. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 556. wav ADDITIONAL: Bullet Drop Gravel Light cal. 23. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 556. wav ADDITIONAL: Bullet Drop Gravel Light cal. 556. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 556. wav ADDITIONAL: Bullet Drop Gravel Light cal. 556. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 576. wav ADDITIONAL: Bullet Drop Gravel Light cal. 556. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone gmm. wav ADDITIONAL: Bullet Drop Stone cal. 9mm. High metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone cal. 22. wav ADDITIONAL: Bullet Drop Stone cal. 22. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone cal. 556. wav ADDITIONAL: Bullet Drop Stone cal. 556. Metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Stone cal. 7.62. wav ADDITIONAL: Bullet Drop Stone cal. 7.62. High metal impact. Some sources off. SICK ADD Bullet Drop Gravel Stone Multiple.wav ADDITIONAL: Bullet Drop Stone cal. 7.62. High metal impact. Some bullets rolling. SICK ADD Bullet Ping 9mm Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing tonal tail. SICK ADD Bullet Ping qual. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail. SICK ADD Bullet Ping cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. S	SICK ADD Bullet Crack Tikka T3 Varmint.wav	ADDITIONAL: Supersonic Bullet Crack .260 Remington Rifle Tikka T3 Varmint. Hard attack. High sound.
SICK ADD Bullet Drop Gravel cal. 5.56.wav ADDITIONAL: Bullet Drop Gravel cal .5.66. Mellow metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Light cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel Light cal 9mm. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 22.wav ADDITIONAL: Bullet Drop Gravel Light cal. 23. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 5.56.wav ADDITIONAL: Bullet Drop Gravel Light cal. 5.56. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel Light cal. 5.56. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel Light cal. 7.62. Metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone off. 22.wav ADDITIONAL: Bullet Drop Stone cal 9mm. High metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone cal. 25.6.wav ADDITIONAL: Bullet Drop Stone cal. 22. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone cal. 5.6.wav ADDITIONAL: Bullet Drop Stone cal. 5.66. Metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Stone Multiple.wav ADDITIONAL: Bullet Drop Stone cal. 7.62. High metal impact. Bounces off. SICK ADD Bullet Prop Gravel Stone Multiple.wav ADDITIONAL: Bullet Drop Stone Multiple. Different metal impacts. Several ringing tails. Some bullets rolling. SICK ADD Bullet Pring 9mm Hard.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing toal tail. SICK ADD Bullet Pring cal. 22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tail. SICK ADD Bullet Pring cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel 9mm.wav	ADDITIONAL: Bullet Drop Gravel cal 9mm. High metal sound. Short, ringing tail.
SICK ADD Bullet Drop Gravel Cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel Light cal 9mm. Mellow metal drops. High ringing tail. SICK ADD Bullet Drop Gravel Light cal. 22.wav ADDITIONAL: Bullet Drop Gravel Light cal. 23. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 556.wav ADDITIONAL: Bullet Drop Gravel Light cal. 556. Mellow metal impact. Some high ringing tails. SICK ADD Bullet Drop Gravel Light cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel Light cal. 7.62. Metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone Gal. 22.wav ADDITIONAL: Bullet Drop Stone cal 9mm. High metal impact. Bounces off. High ringing tone. SICK ADD Bullet Drop Gravel Stone cal. 25.6.wav ADDITIONAL: Bullet Drop Stone cal. 22. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone cal. 556.wav ADDITIONAL: Bullet Drop Stone cal. 556. Metal impact. Bounces off. SICK ADD Bullet Drop Gravel Stone cal. 56.wav ADDITIONAL: Bullet Drop Stone cal. 556. Metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Stone wall tiple. way ADDITIONAL: Bullet Drop Stone cal. 556. Metal impact. Bounces off. SICK ADD Bullet Drop Gravel Stone Multiple. way ADDITIONAL: Bullet Drop Stone wall impact. Soveral ringing tails. Some bullets rolling. SICK ADD Bullet Prop Gravel Stone Multiple. way ADDITIONAL: Bullet Drop Stone Multiple. Drifterent metal impact. Soveral ringing tonal tail. SICK ADD Bullet Pring Gal. 22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail. SICK ADD Bullet Pring cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail. SICK ADD Bullet Pring cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel cal. 22.wav	ADDITIONAL: Bullet Drop Gravel cal .22. Mellow metal impact. Short sound.
SICK ADD Bullet Drop Gravel Light 7mm.wav ADDITIONAL: Bullet Drop Gravel Light cal 7.22.wav ADDITIONAL: Bullet Drop Gravel Light cal .23. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal .556.wav ADDITIONAL: Bullet Drop Gravel Light cal .556. Mellow metal impact. Some high ringing tails. SICK ADD Bullet Drop Gravel Light cal .7.62.wav ADDITIONAL: Bullet Drop Gravel Light cal .7.62. Metal impacts. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone 9mm.wav ADDITIONAL: Bullet Drop Stone cal .92. min High metal impact. Bounces off. High ringing tone. SICK ADD Bullet Drop Gravel Stone cal .22.wav ADDITIONAL: Bullet Drop Stone cal .22. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone cal .7.62.wav ADDITIONAL: Bullet Drop Stone cal .556. Metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Stone cal .7.62.wav ADDITIONAL: Bullet Drop Stone cal .7.62. High metal impact. Bounces off. SICK ADD Bullet Prop Gravel Stone wultiple.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing tonal tail. SICK ADD Bullet Pring gam. ADDITIONAL: Metal Sweetener for bullet drops. Hard impact. Damped tail. High ringing, fuzzy tail. SICK ADD Bullet Pring cal .22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Damped tail. High ringing tonal tail. SICK ADD Bullet Pring cal .25.66.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail. SICK ADD Bullet Pring cal .7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel cal. 556.wav	ADDITIONAL: Bullet Drop Gravel cal .556. Mellow metal impact. High ringing tail.
SICK ADD Bullet Drop Gravel Light cal. 22.wav ADDITIONAL: Bullet Drop Gravel Light cal. 23. Mellow metal impact. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Light cal. 556.wav ADDITIONAL: Bullet Drop Gravel Light cal. 556. Mellow metal impact. Some high ringing tails. SICK ADD Bullet Drop Gravel Stone Gravel Stone 9mm.wav ADDITIONAL: Bullet Drop Stone cal 9mm. High metal impact. Bounces off. High ringing tone. SICK ADD Bullet Drop Gravel Stone cal. 22.wav ADDITIONAL: Bullet Drop Stone cal. 22. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone cal. 556.wav ADDITIONAL: Bullet Drop Stone cal. 556. Metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Stone cal. 7.62.wav ADDITIONAL: Bullet Drop Stone cal 7.62. High metal impact. Bounces off. SICK ADD Bullet Drop Gravel Stone cal. 7.62.wav ADDITIONAL: Bullet Drop Stone cal 7.62. High metal impact. Bounces off. SICK ADD Bullet Pring Gravel Stone Multiple. wav ADDITIONAL: Bullet Drop Strone Multiple. Different metal impacts. Several ringing tails. Some bullets rolling. SICK ADD Bullet Pring 9mm Hard.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing tonal tail. SICK ADD Bullet Pring cal. 22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Damped tail. High ringing, fuzzy tail. SICK ADD Bullet Pring cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail. SICK ADD Bullet Pring cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel cal. 7.62.wav	ADDITIONAL: Bullet Drop Gravel cal 7.62. High metal sound. Plastic elements.
SICK ADD Bullet Drop Gravel Light cal. 556.wav ADDITIONAL: Bullet Drop Gravel Light cal .556. Mellow metal impact. Some high ringing tails. SICK ADD Bullet Drop Gravel Stone 9mm.wav ADDITIONAL: Bullet Drop Stone cal 9mm. High metal impact. Bunces off. High ringing tone. SICK ADD Bullet Drop Gravel Stone cal. 22.wav ADDITIONAL: Bullet Drop Stone cal .22. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone cal. 556.wav ADDITIONAL: Bullet Drop Stone cal .556. Metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Stone cal. 7.62.wav ADDITIONAL: Bullet Drop Stone cal .56. High metal impact. Bounces off. SICK ADD Bullet Drop Gravel Stone Multiple.wav ADDITIONAL: Bullet Drop Stone cal .56. High metal impact. Bounces off. SICK ADD Bullet Ping 9mm Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing tonal tail. SICK ADD Bullet Ping 2mm Hard.wav ADDITIONAL: Metal Sweetener for bullet drops. Hord impact. Damped tail. High ringing, fuzzy tail. SICK ADD Bullet Ping 2cl. 2.2.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Damped tail. SICK ADD Bullet Ping cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail. SICK ADD Bullet Ping cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel Light 9mm.wav	ADDITIONAL: Bullet Drop Gravel Light cal 9mm. Mellow metal drops. High ringing tail.
SICK ADD Bullet Drop Gravel Light cal. 7.62.wav ADDITIONAL: Bullet Drop Gravel Light cal 7.62. Metal impacts. Some gravel bouncing off. SICK ADD Bullet Drop Gravel Stone 9mm.wav ADDITIONAL: Bullet Drop Stone cal 9mm. High metal impact. Bounces off. High ringing tone. SICK ADD Bullet Drop Gravel Stone cal. 22.wav ADDITIONAL: Bullet Drop Stone cal. 22. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone cal. 556.wav ADDITIONAL: Bullet Drop Stone cal. 556. Metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Stone Multiple.wav ADDITIONAL: Bullet Drop Stone cal 7.62. High metal impacts. Bounces off. SICK ADD Bullet Pring 9mm Soft.wav ADDITIONAL: Bullet Drop Strone Multiple. Different metal impacts. Several ringing tails. Some bullets rolling. SICK ADD Bullet Pring 9mm Hard.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing, fuzzy tail. SICK ADD Bullet Pring cal. 22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Damped tail. High ringing, fuzzy tail. SICK ADD Bullet Pring cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail. SICK ADD Bullet Pring cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail. SICK ADD Bullet Pring cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel Light cal. 22.wav	ADDITIONAL: Bullet Drop Gravel Light cal .23. Mellow metal impact. Some gravel bouncing off.
SICK ADD Bullet Drop Gravel Stone al. 22.wav ADDITIONAL: Bullet Drop Stone al. 22. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone al. 22.wav ADDITIONAL: Bullet Drop Stone al. 22. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone al. 556.wav ADDITIONAL: Bullet Drop Stone al. 556. Metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Stone al. 7.62.wav ADDITIONAL: Bullet Drop Stone al. 7.62. High metal impact. Bounces off. SICK ADD Bullet Drop Gravel Stone Multiple.wav ADDITIONAL: Bullet Drop Strone Multiple. Different metal impacts. Several ringing tails. Some bullets rolling. SICK ADD Bullet Ping 9mm Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing tonal tail. SICK ADD Bullet Ping cal. 22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tail. SICK ADD Bullet Ping cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail. SICK ADD Bullet Ping cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail. SICK ADD Bullet Ping cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel Light cal. 556.wav	ADDITIONAL: Bullet Drop Gravel Light cal .556. Mellow metal impact. Some high ringing tails.
SICK ADD Bullet Drop Gravel Stone cal. 22.wav ADDITIONAL: Bullet Drop Stone cal .22. Tiny metal drop. High, ringing sound. SICK ADD Bullet Drop Gravel Stone cal. 556.wav ADDITIONAL: Bullet Drop Stone cal .556. Metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Stone cal. 7.62.wav ADDITIONAL: Bullet Drop Stone cal 7.62. High metal impact. Bounces off. SICK ADD Bullet Drop Gravel Stone Multiple.wav ADDITIONAL: Bullet Drop Strone Multiple. Different metal impacts. Several ringing tails. Some bullets rolling. SICK ADD Bullet Ping 9mm Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing tonal tail. SICK ADD Bullet Ping cal .22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tail. SICK ADD Bullet Ping cal .5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail. SICK ADD Bullet Ping cal .7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel Light cal. 7.62.wav	ADDITIONAL: Bullet Drop Gravel Light cal 7.62. Metal impacts. Some gravel bouncing off.
SICK ADD Bullet Drop Gravel Stone cal. 556.wav ADDITIONAL: Bullet Drop Stone cal .556. Metal impact. High ringing tail. SICK ADD Bullet Drop Gravel Stone cal. 7.62.wav ADDITIONAL: Bullet Drop Stone cal 7.62. High metal impacts. Bounces off. SICK ADD Bullet Drop Gravel Stone Multiple.wav ADDITIONAL: Bullet Drop Strone Multiple. Different metal impacts. Several ringing tails. Some bullets rolling. SICK ADD Bullet Ping 9mm Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing tonal tail. SICK ADD Bullet Ping 9mm Hard.wav ADDITIONAL: Metal Sweetener for bullet drops. Hard impact. Damped tail. High ringing, fuzzy tail. SICK ADD Bullet Ping cal. 22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tonal tail. SICK ADD Bullet Ping cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail. SICK ADD Bullet Ping cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel Stone 9mm.wav	ADDITIONAL: Bullet Drop Stone cal 9mm. High metal impact. Bounces off. High ringing tone.
SICK ADD Bullet Drop Gravel Stone cal. 7.62.wav ADDITIONAL: Bullet Drop Stone cal 7.62. High metal impact. Bounces off. SICK ADD Bullet Drop Gravel Stone Multiple.wav ADDITIONAL: Bullet Drop Strone Multiple. Different metal impacts. Several ringing tails. Some bullets rolling. SICK ADD Bullet Ping 9mm Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing tonal tail. SICK ADD Bullet Ping cal. 22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tail. SICK ADD Bullet Ping cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail. SICK ADD Bullet Ping cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel Stone cal. 22.wav	ADDITIONAL: Bullet Drop Stone cal .22. Tiny metal drop. High, ringing sound.
SICK ADD Bullet Drop Gravel Stone Multiple.wav ADDITIONAL: Bullet Drop Strone Multiple. Different metal impacts. Several ringing tails. Some bullets rolling. SICK ADD Bullet Ping 9mm Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing tonal tail. SICK ADD Bullet Ping and .22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tail. SICK ADD Bullet Ping cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail. SICK ADD Bullet Ping cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel Stone cal. 556.wav	ADDITIONAL: Bullet Drop Stone cal .556. Metal impact. High ringing tail.
SICK ADD Bullet Ping 9mm Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing tonal tail. SICK ADD Bullet Ping 9mm Hard.wav ADDITIONAL: Metal Sweetener for bullet drops. Hard impact. Damped tail. High ringing, fuzzy tail. SICK ADD Bullet Ping cal .22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tail. SICK ADD Bullet Ping cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail. SICK ADD Bullet Ping cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel Stone cal. 7.62.wav	ADDITIONAL: Bullet Drop Stone cal 7.62. High metal impact. Bounces off.
SICK ADD Bullet Ping 9mm Hard.wav ADDITIONAL: Metal Sweetener for bullet drops. Hard impact. Damped tail. High ringing, fuzzy tail. SICK ADD Bullet Ping cal .22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tail. SICK ADD Bullet Ping cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail. SICK ADD Bullet Ping cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Drop Gravel Stone Multiple.wav	ADDITIONAL: Bullet Drop Strone Multiple. Different metal impacts. Several ringing tails. Some bullets rolling.
SICK ADD Bullet Ping cal .22.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tail. SICK ADD Bullet Ping cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail. SICK ADD Bullet Ping cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Ping 9mm Soft.wav	ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Tiny ringing tonal tail.
SICK ADD Bullet Ping cal. 5.56.wav ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail. SICK ADD Bullet Ping cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Ping 9mm Hard.wav	ADDITIONAL: Metal Sweetener for bullet drops. Hard impact. Damped tail. High ringing, fuzzy tail.
SICK ADD Bullet Ping cal. 7.62 Soft.wav ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.	SICK ADD Bullet Ping cal .22.wav	ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Short ringing tail.
	SICK ADD Bullet Ping cal. 5.56.wav	ADDITIONAL: Metal Sweetener for bullet drops. Medium impact. Ringing tonal tail.
SICK ADD Bullet Ping cal. 7.62 Hard.wav ADDITIONAL: Metal Sweetener for bullet drops. Hard impact. High ringing fuzzy tail.	SICK ADD Bullet Ping cal. 7.62 Soft.wav	ADDITIONAL: Metal Sweetener for bullet drops. Soft impact. Short ringing tonal tail.
	SICK ADD Bullet Ping cal. 7.62 Hard.wav	ADDITIONAL: Metal Sweetener for bullet drops. Hard impact. High ringing fuzzy tail.







FILENAME	DESCRIPTION
SICK ADD Bullet Ping Multiple.wav	ADDITIONAL: Bullet Ping Multiple. Short tail. Several impacts. Some bullets bouncing off. High, ringing sound.
SICK ADD Mechanics Metal Double Snap.wav	ADDITIONAL: Releasing trigger of a roller shutter. Boxy clicking.
SICK ADD Mechanics Metal Fibre Slide.wav	ADDITIONAL: Moving cartridge applicator gun. Short snappy sound.
SICK ADD Mechanics Metal Fibre Snap.wav	ADDITIONAL: Using a cartridge applicator gun. Hard attack.
SICK ADD Mechanics Metal Fibre Switch.wav	ADDITIONAL: Releasing the spring of a camera stand.
SICK ADD Mechanics Metal Handling Multiple.wav	ADDITIONAL: Opening and closing a table mounted pencil sharpener.
SICK ADD Mechanics Metal Light 01 Fast.wav	ADDITIONAL: Operating roller shutter. Mettalic click with mechanic attack.
SICK ADD Mechanics Metal Light 01 Slow.wav	ADDITIONAL: Quickly moving Roller shutter. Snappy sound.
SICK ADD Mechanics Metal Light 02 Snap.wav	ADDITIONAL: Using table mounted pencil sharpener.
SICK ADD Mechanics Metal Light 03 Ping.wav	ADDITIONAL: Fast adjusting height of a microphone stand.
SICK ADD Mechanics Metal Light 04 Slide.wav	ADDITIONAL: Fast adjusting height of a microphone stand. Double slides.
SICK ADD Mechanics Metal Medium 01 Ring.wav	ADDITIONAL: Dropping boom pole of a microphone stand.
SICK ADD Mechanics Metal Medium 01 Soft.wav	ADDITIONAL: Quickly dropping boom pole of a microphone stand.
SICK ADD Mechanics Metal Medium 01.wav	ADDITIONAL: Sliding the boom pole of a microphone stand.
SICK ADD Mechanics Metal Medium 02 Snap Fast.wav	ADDITIONAL: Dropping rusty door lock. Harsh, high ringing tone.
SICK ADD Mechanics Metal Medium 02 Snap Slow.wav	ADDITIONAL: Dropping a rusty door lock. High ringing tone.
SICK ADD Mechanics Metal Medium 03 Rattle Soft.wav	ADDITIONAL: Rattling of a rusty door lock. Muffled tone.
SICK ADD Mechanics Metal Medium 03 Rattle.wav	ADDITIONAL: Moving rusty door lock. Fast snapping.
SICK ADD Mechanics Metal Medium 04.wav	ADDITIONAL: Moving rusty door lock. Slow snapping.
SICK ADD Mechanics Metal Medium 05.wav	ADDITIONAL: Rattling of a rusty door lock. Loose sounding elements.
SICK ADD Mechanics Metal Medium 06.wav	ADDITIONAL: Soft rattling of a rusty door lock. Mettalic sounding elements.
SICK ADD Mechanics Metal Ping 01.wav	ADDITIONAL: Latching of a roller shutter. Hollow snappy sound.
SICK ADD Mechanics Metal Ping 02.wav	ADDITIONAL: Rattling of a roller shutter. Snappy sound. Some rolling elements.
SICK ADD Mechanics Metal Plastic Trigger Double.wav	ADDITIONAL: Soft rattling of a roller shutter. Snappy sound. Shattering decay.
SICK ADD Mechanics Metal Plastic Trigger Hollow.wav	ADDITIONAL: Hitting a metallic shelf mounting. Short ringing.
SICK ADD Mechanics Metal Plastic Trigger.wav	ADDITIONAL: Hitting metal bar. High ringing. Hard impact.
SICK ADD Mechanics Metal Roll 01 Fast.wav	ADDITIONAL: Release trigger of a cartridge applicator gun with different speeds. Hollow snappy sound.
SICK ADD Mechanics Metal Roll 01 Soft.wav	ADDITIONAL: Releasing the lock of a table mounted pencil sharpener. Slightly whistling sound.
SICK ADD Mechanics Metal Roll 01.wav	ADDITIONAL: Releasing trigger of a cartridge applicator gun. Hollow short sound.
SICK ADD Mechanics Metal Slide Hit Double.wav	ADDITIONAL: Fast releasing a roller shutter. Short snappy sound.
SICK ADD Mechanics Metal Slide Hit.wav	ADDITIONAL: Soft turning of roller shutter. Mellow sound. Fast snappy sound.
SICK ADD Mechanics Metal Slide Snap 01.wav	ADDITIONAL: Fast turning of a roller shutter. Some elements rolling.
SICK ADD Mechanics Metal Spring 01.wav	ADDITIONAL: Sliding lock of a table mounted pencil sharpener. Soft slide sound, hard ending.







FILENAME	DESCRIPTION
SICK ADD Mechanics Metal Spring Release.wav	ADDITIONAL: Releasing trigger of a roller shutter. Fast flapping sound.
SICK ADD Mechanics Metal Trigger 01.wav	ADDITIONAL: Releasing lock of a table mounted pencil sharpener. Mellow sounding with airy elements.
SICK ADD Mechanics Metal Trigger 02 Double.wav	ADDITIONAL: Switching the lock of a table mounted pencil sharpener. Fast and short sound.
SICK ADD Mechanics Metal Trigger 02.wav	ADDITIONAL: Turning a Ratchet. Very short sound with fast and hard attack. High sound.
SICK ADD Mechanics Metal Trigger Double Rattle.wav	ADDITIONAL: Turning the lock of a table mounted pencil sharpener twice. Short sound. Medium Attack.
SICK ADD Mechanics Metal Trigger High Low 02.wav	ADDITIONAL: Switching the direction of a ratchet. Mellow, short sound.
SICK ADD Mechanics Metal Trigger High Low Ratchet.wav	ADDITIONAL: Fast closing mechanics of a table mounted pencil sharpener. Snappy short sound.
SICK ADD Mechanics Metal Trigger High Low.wav	ADDITIONAL: Turning a ratchet and attaching a nut on it. Fast, snappy sound.
SICK ADD Mechanics Metal Trigger Hollow.wav	ADDITIONAL: Folding out a microphone stand. Hard attack. Some shattering elements.
SICK ADD Mechanics Metal Trigger Ring Out.wav	ADDITIONAL: Releasing the trigger of a cartridge applicator gun. Scifi ringing sound.
SICK ADD Mechanics Metal Trigger Single to Multi.wav	ADDITIONAL: Attaching a nut on a ratchet. Snappy short sound.
SICK ADD Mechanics Metal Trigger Slide Hit Hollow.wav	ADDITIONAL: Pulling out boom pole of a mircophone stand. Airy pressure sound.
SICK ADD Mechanics Metal Trigger Slight Rattle.wav	ADDITIONAL: Slight Rattle. Rattling trigger of a cartridge applicator gun. Pumping sound with slight rattling elements.
SICK ADD Mechanics Metal Trigger Snap Rattle Ring Out.wav	ADDITIONAL: Snap Rattle Ring Out. Releasing trigger of a cartridge applicator gun. Ringing sound at the end.
SICK ADD Ricochet Doppler Distant.wav	ADDITIONAL: Ricochet Doppler. Very fast. Bright impact. Airy tail. 20m distance of impact, bullet flies overhead.
SICK ADD Ricochet Doppler Medium 01.wav	ADDITIONAL: Ricochet Doppler. Very fast moving bullet. Clear impact. Short, airy tail. 10m distance of impact, on the side.
SICK ADD Ricochet Doppler Medium 02.wav	ADDITIONAL: Ricochet Doppler. Very fast. Soft airy tail. 7m distance of impact, 7m distance between A and B microphone. Bullet flies through the middle.
SICK ADD Ricochet Doppler Medium 03.wav	ADDITIONAL: Ricochet Doppler. Slow moving bullet. Snappy impact. Short tail. 3m distance, pointing towards impact zone.
SICK ADD Ricochet Doppler Medium 04.wav	ADDITIONAL: Ricochet Doppler. Slow moving bullet. Snappy impact. Short tail. Metalic click. 2m distance, pointing towards impact zone.
SICK ADD Ricochet Doppler Very Distant.wav	ADDITIONAL: Ricochet Doppler. Slow moving bullet. Snappy impact. Slight ringing tail. 2m distance of impact, pointing over impact into shooting direction.
SICK ADD Ricochet Dropping Distant.wav	ADDITIONAL: Ricochet Dropping. Very fast moving bullet. Long tail. Soft impact. Sizzling, airy sound. 20m distance of impact, bullet flies overhead.
SICK ADD Ricochet Dropping Medium 01.wav	ADDITIONAL: Ricochet Dropping. Very fast moving bullet. Short tail. Clear impact. Airy sound. 10m distance of impact, on the side.
SICK ADD Ricochet Dropping Medium 02.wav	ADDITIONAL: Ricochet Dropping. Long tail. Clear impact. Sizzling, airy sound. 7m distance of impact, 7m distance between A and B microphone. Bullet flies through the middle.
SICK ADD Ricochet Dropping Medium 03.wav	ADDITIONAL: Ricochet Dropping. Long tail. Snappy impact. Airy sound. 3m distance, pointing towards impact zone.
SICK ADD Ricochet Dropping Medium 04.wav	ADDITIONAL: Ricochet Dropping. Very fast. Short tail. Clear impact. Airy sound. 2m distance, pointing towards impact zone.
SICK ADD Ricochet Dropping Very Distant.wav	ADDITIONAL: Ricochet Dropping. Long tail. Clear impact. Sizzling, airy sound. Snappy impact. 2m distance of impact, pointing over impact into shooting direction.
SICK ADD Ricochet FlyBy Long Low.wav	ADDITIONAL: Ricochet FlyBy. Long tail. Mellow starting.
SICK ADD Ricochet FlyBy Long.wav	ADDITIONAL: Ricochet FlyBy. Long tail. Soft attack.
SICK ADD Ricochet FlyBy Rotate.wav	ADDITIONAL: Ricochet FlyBy. Short tail. Rotating bullet.
SICK ADD Ricochet FlyBy Whistle.wav	ADDITIONAL: Ricochet FlyBy. Long tail. Whistling sound.
SICK ADD Ricochet Light Distant.wav	ADDITIONAL: Ricochet Light. Short tail. Soft, clear impact. Pitch falling. 20m distance of impact, bullet flies overhead.
SICK ADD Ricochet Light Medium 01.wav	ADDITIONAL: Ricochet Light. Short tail. Clear impact. Pitch falling. 10m distance of impact, on the side.
SICK ADD Ricochet Light Medium 02.wav	ADDITIONAL: Ricochet Light. Short tail. Soft, clear impact. Pitch falling. 7m distance of impact, 7m distance between A and B microphone. Bullet flies through the middle.







	TEATORING GENERAL GOTT RESOURCE
FILENAME	DESCRIPTION
SICK ADD Ricochet Light Medium 03.wav	ADDITIONAL: Ricochet Light. Mid tail. Clear impact. pitch falling 3m distance, pointing towards impact zone.
SICK ADD Ricochet Light Medium 05.wav	ADDITIONAL: Ricochet Light. No tail. Clear impact. Pitch falling. 2m distance, pointing towards impact zone.
SICK ADD Ricochet Light Very Distant.wav	ADDITIONAL: Ricochet Light. Mid tail. Clear impact. Sizzling sound. Pitch falling. 2m distance of impact, pointing over impact into shooting direction.
SICK ADD Ricochet Rise and Drop Distant.wav	ADDITIONAL: Ricochet Rise and Drop. Long tail. Soft impact. Airy, sizzling sound. 20m distance of impact, bullet flies overhead.
SICK ADD Ricochet Rise and Drop Medium 01.wav	ADDITIONAL: Ricochet Rise and Drop. Long tail. Soft impact. Airy, sizzling sound. 10m distance of impact, on the side.
SICK ADD Ricochet Rise and Drop Medium 02.wav	ADDITIONAL: Ricochet Rise and Drop. Long tail. Sizzling, airy sound. Soft impact. 7m distance of impact, 7m distance between A and B microphone. Bullet flies through the middle.
SICK ADD Ricochet Rise and Drop Medium 03.wav	ADDITIONAL: Ricochet Rise and Drop. Long tail. Soft impact. Airy, sizzling sound. 3m distance, pointing towards impact zone.
SICK ADD Ricochet Rise and Drop Medium 04.wav	ADDITIONAL: Ricochet Rise and Drop. Long tail. Soft impact. Light airy, sizzling sound. 2m distance, pointing towards impact zone.
SICK ADD Ricochet Rise and Drop Very Distant.wav	ADDITIONAL: Ricochet Rise and Drop. Long tail. Soft impact. Airy, sizzling sound. 2m distance of impact, pointing over impact into shooting direction.
SICK ADD Ricochet Rising 01 Close 01.wav	ADDITIONAL: Ricochet Rising. Long tail. Metalic impact. Airy sizzling sound. 2m distance of impact, pointing over impact into shooting direction.
SICK ADD Ricochet Rising 01 Close 02.wav	ADDITIONAL: Ricochet Rising. Short tail. Light sound. 2m distance, pointing towards impact zone.
SICK ADD Ricochet Rising 01 Distant.wav	ADDITIONAL: Ricochet Rising. Long tail. Soft, airy, buzzy sound. 10m distance of impact, on the side.
SICK ADD Ricochet Rising 01 Medium 01.wav	ADDITIONAL: Ricochet Rising. Long tail. Soft, airy, buzzy sound. 3m distance, pointing towards impact zone.
SICK ADD Ricochet Rising 01 Medium 02.wav	ADDITIONAL: Ricochet Rising. Long tail. Soft, airy sizzling sound. 7m distance of impact, 7m distance between A and B microphone. Bullet flies through the middle.
SICK ADD Ricochet Rising 01 Very Distant.wav	ADDITIONAL: Ricochet Rising. Long tail. Soft, airy sizzling sound. 20m distance of impact, bullet flies overhead.
SICK ADD Ricochet Rising 02 Close 01.wav	ADDITIONAL: Ricochet Rising. Low, metalic impact. Crackling sound. Long tail. 2m distance of impact, pointing over impact into shooting direction.
SICK ADD Ricochet Rising 02 Close 02.wav	ADDITIONAL: Ricochet Rising. Soft impact. Mid tail. Muddy sound. 2m distance, pointing towards impact zone.
SICK ADD Ricochet Rising 02 Distant.wav	ADDITIONAL: Ricochet Rising. Soft impact. Mid tail. Chugging sound. 10m distance of impact, on the side.
SICK ADD Ricochet Rising 02 Medium 01.wav	ADDITIONAL: Ricochet Rising. Soft impact. Mid tail. Muddy sound. 3m distance, pointing towards impact zone.
SICK ADD Ricochet Rising 02 Medium 02.wav	ADDITIONAL: Ricochet Rising. Short tail. Clicking, noisy sound. 7m distance of impact, 7m distance between A and B microphone. Bullet flies through the middle.
SICK ADD Ricochet Rising 02 Very Distant.wav	ADDITIONAL: Ricochet Rising. Short tail. 20m distance of impact, bullet flies overhead.
SICK ADD Ricochet Rising 03 Close 01.wav	ADDITIONAL: Ricochet Rising. Light impact. Long tail. Airy, ringing sound. 2m distance of impact, pointing over impact into shooting direction.
SICK ADD Ricochet Rising 03 Close 02.wav	ADDITIONAL: Ricochet Rising. Light impact. Mid tail. Airy, chugging sound. 2m distance, pointing towards impact zone.
SICK ADD Ricochet Rising 03 Distant.wav	ADDITIONAL: Ricochet Rising. Light impact. Mid tail. Airy, chugging sound. 10m distance of impact, on the side.
SICK ADD Ricochet Rising 03 Medium 01.wav	ADDITIONAL: Ricochet Rising. High impact. Mid tail. Airy, buzzy sound. 3m distance, pointing towards impact zone.
SICK ADD Ricochet Rising 03 Medium 02.wav	ADDITIONAL: Ricochet Rising. Light impact. Long tail. Airy sound. 7m distance of impact, 7m distance between A and B microphone. Bullet flies through the middle.
SICK ADD Ricochet Rising O3 Very Distant.wav	ADDITIONAL: Ricochet Rising. Light impact. Long tail. Airy, ringing sound. 20m distance of impact, bullet flies overhead.
SICK ADD Ricochet Steady Close 01.wav	ADDITIONAL: Ricochet Steady. Pitch falling. Steady tail. 2m distance of impact, pointing over impact into shooting direction.
SICK ADD Ricochet Steady Close 02.wav	ADDITIONAL: Ricochet Steady. Pitch falling. Steady tail. 2m distance, pointing towards impact zone.
SICK ADD Ricochet Steady Distant.wav	ADDITIONAL: Ricochet Steady. Pitch falling. Steady tail. Aggressive, harsh sound. 10m distance of impact, on the side.
SICK ADD Ricochet Steady Medium 01.wav	ADDITIONAL: Ricochet Steady. Pitch falling. Steady tail. 3m distance, pointing towards impact zone.
SICK ADD Ricochet Steady Medium 02.wav	ADDITIONAL: Ricochet Steady. Pitch falling. Steady tail. 7m distance of impact, 7m distance between A and B microphone. Bullet flies through the middle.
SICK ADD Ricochet Steady Very Distant.wav	ADDITIONAL: Ricochet Steady. Pitch falling. Steady tail. 20m distance of impact, bullet flies overhead.







FILENAME	DESCRIPTION
SICK ADD Ricochet Stopped Close 01.wav	ADDITIONAL: Ricochet Stopped. Stopping tail. 2m distance of impact, pointing over impact into shooting direction.
SICK ADD Ricochet Stopped Close 02.wav	ADDITIONAL: Ricochet Stopped. Stopping tail. 2m distance, pointing towards impact zone.
SICK ADD Ricochet Stopped Distant.wav	ADDITIONAL: Ricochet Stopped. Stopping tail. Aggressive, harsh sound. 10m distance of impact, on the side.
SICK ADD Ricochet Stopped Medium 01.wav	ADDITIONAL: Ricochet Stopped. Stopping tail. 3m distance, pointing towards impact zone.
SICK ADD Ricochet Stopped Medium 02.wav	ADDITIONAL: Ricochet Stopped. Stopping tail. 7m distance of impact, 7m distance between A and B microphone. Bullet flies through the middle.
SICK ADD Ricochet Stopped Very Distant.wav	ADDITIONAL: Ricochet Stopped. Stopping tail. Aggressive, harsh sound. 20m distance of impact, bullet flies overhead.
SICK ADD Ricochet Weird Close 01.wav	ADDITIONAL: Ricochet Weird. Snappy impact with short tail. Steady and rising pitches. 2m distance of impact, pointing over impact into shooting direction.
SICK ADD Ricochet Weird Close 02.wav	ADDITIONAL: Ricochet Weird. Snappy impact with short tail. Steady and rising pitches. 2m distance, pointing towards impact zone.
SICK ADD Ricochet Weird Distant.wav	ADDITIONAL: Ricochet Weird. Snappy impact with short tail. Steady and rising pitches. 10m distance of impact, on the side.
SICK ADD Ricochet Weird Medium 01.wav	ADDITIONAL: Ricochet Weird. Snappy impact with short tail. Steady and rising pitches. 3m distance, pointing towards impact zone.
SICK ADD Ricochet Weird Medium 02.wav	ADDITIONAL: Ricochet Weird. Light impact with steady short tail. Pitch rising. Airy sound. 7m distance of impact, 7m distance between A and B microphone. Bullet flies through the middle.
SICK ADD Ricochet Weird Very Distant.wav	ADDITIONAL: Ricochet Weird. Light impact with steady short tail. Pitch rising. Airy sound. 20m distance of impact, bullet flies overhead.
SICK ADD Synthetic Ricochet Airy.wav	ADDITIONAL: Synthetic Ricochet. Short airy sound. High falling pitch.
SICK ADD Synthetic Ricochet Clean.wav	ADDITIONAL: Synthetic Ricochet. High clean sound. Quickly dropping pitch.
SICK ADD Synthetic Ricochet Fuzzy Short.wav	ADDITIONAL: Synthetic Ricochet. High fuzzy sound. Short.
SICK ADD Synthetic Ricochet High Airy Tail.wav	ADDITIONAL: Synthetic Ricochet. High, airy tail.
SICK ADD Synthetic Ricochet High Short Tail.wav	ADDITIONAL: Synthetic Ricochet. High short sound.
SICK ADD Synthetic Ricochet High Tail.wav	ADDITIONAL: Synthetic Ricochet. Short hight sound. Pitch falling.
SICK ADD Synthetic Ricochet Hollow.wav	ADDITIONAL: Synthetic Ricochet. Hollow Resonating.
SICK ADD Synthetic Ricochet Low Short Tail.wav	ADDITIONAL: Synthetic Ricochet. Snappy hight starting sound. Low short tail.
SICK ADD Synthetic Ricochet Low Short.wav	ADDITIONAL: Synthetic Ricochet. Low short sound. Pitch falling.
SICK ADD Synthetic Ricochet Medium Tail.wav	ADDITIONAL: Synthetic Ricochet. Airy sound. Medium tail. Pitch falling.
SICK ADD Synthetic Ricochet Mellow.wav	ADDITIONAL: Synthetic Ricochet. Short mellow sound. Pitch falling.
SICK ADD Synthetic Ricochet Ringing Tail.wav	ADDITIONAL: Synthetic Ricochet. Snappy low attack. Ringing tail. Pitch rising.
SICK ADD Synthetic Ricochet Rising.wav	ADDITIONAL: Synthetic Ricochet. Rising pitch, airy tail.
SICK ADD Synthetic Ricochet Short Tail.wav	ADDITIONAL: Synthetic Ricochet. Squeaky, short sound.
SICK ADD Synthetic Ricochet Snappy Short.wav	ADDITIONAL: Synthetic Ricochet. Snappy high sound. Short
SICK ADD Synthetic Ricochet Snappy.wav	ADDITIONAL: Synthetic Ricochet. Snappy sound.
SICK ADD Synthetic Ricochet Squeaky.wav	ADDITIONAL: Synthetic Ricochet. Squeaky, short sound. Pitch falling.
SICK ADD Tails AK47.wav	ADDITIONAL: Silencer Guntail for use as Impulse Responses. Caliber 7.62x39mm.
SICK ADD Tails AR 15.wav	ADDITIONAL: Silencer Guntail for use as Impulse Responses. Caliber 5.56 NATO.
SICK ADD Tails HK 416.wav	ADDITIONAL: Silencer Guntail for use as Impulse Responses. Caliber 5.56 NATO.
SICK ADD Tails Tikka T3 Varmint.wav	ADDITIONAL: Silencer Guntail for use as Impulse Responses. Caliber .260 Remington.





SILENCERS - CONSTRUCTION KIT - DATA SHEET

FILENAME	DESCRIPTION
SICK ADD Whizby 1911.wav	ADDITIONAL: Whizby .45 ACP Pistol 1911. Medium attack, fast.
SICK ADD Whizby Benelli M2.wav	ADDITIONAL: Whizby 12 gauge Shotgun Benelli M2. Slow, soft attack. Airy Sound.
SICK ADD Whizby Benelli Super Black Eagle.wav	ADDITIONAL: Whizby 12 gauge Shotgun Benelli Super Black Eagle. Medium attack. Airy Sound.
SICK ADD Whizby Chiappa LittleBadger.wav	ADDITIONAL: Whizby .22 LR Rifle Chiappa Little Badger. Soft attack, fast.
SICK ADD Whizby CZ Scorpion.wav	ADDITIONAL: Whizby 9x19mm Parabellum Sub Machine Gun CZ Scorpion. Medium attack, fast.
SICK ADD Whizby Glock 19.wav	ADDITIONAL: Whizby 9x19mm Parabellum Pistol Glock 19. Soft attack. Airy sound.
SICK ADD Whizby Glock 21.wav	ADDITIONAL: Whizby .45 ACP Pistol Glock 21. Medium attack, fast.
SICK ADD Whizby Glock 23.wav	ADDITIONAL: Whizby .40 S&W Pistol Glock 23. Soft attack.
SICK ADD Whizby HK MP5 Auto 01.wav	ADDITIONAL: Whizby 9mm Sub Machine Gun HK MP5 Automatic. Long tail.
SICK ADD Whizby HK MP5 Auto 02.wav	ADDITIONAL: Whizby 9mm Sub Machine Gun HK MP5 Automatic. Medium attack. Some whistling.
SICK ADD Whizby HK MP5 Auto 03.wav	ADDITIONAL: Whizby 9mm Sub Machine Gun HK MP5 Automatic. Airy sound.
SICK ADD Whizby HK MP5 Burst 01.wav	ADDITIONAL: Whizby 9mm Sub Machine Gun HK MP5 Burst. Hard attack.
SICK ADD Whizby HK MP5 Burst 02.wav	ADDITIONAL: Whizby 9mm Sub Machine Gun HK MP5 Burst. Medium attack.
SICK ADD Whizby HK MP5.wav	ADDITIONAL: Whizby 9mm Sub Machine Gun HK MP5. Soft attack. Medium tail.
SICK ADD Whizby M&P 15-22.wav	ADDITIONAL: Whizby .22 LR Assault Rifle M&P 15-22. Soft attack. Fast. Rotating bullet.
SICK ADD Whizby M16.wav	ADDITIONAL: Whizby 5.56 NATO Assault Rifle M16. Bullet crack. Medium attack.
SICK ADD Whizby Noveske 10in.wav	ADDITIONAL: Whizby 5.56 NATO Assault Rifle Noveske 10in. Soft attack. Late tail. Rotating bullet.
SICK ADD Whizby Remington 870.wav	ADDITIONAL: Whizby 12 gauge Shotgun Remington 870. Very Fast, airy sound.
SICK ADD Whizby Ruger SR22.wav	ADDITIONAL: Whizby .22 LR Pistol Ruger SR22. Soft attack. Airy sound, very fast.
SICK ADD Whizby Saiga 12.wav	ADDITIONAL: Whizby 12 gauge Shotgun Saiga 12. Slow, airy sound.
SICK ADD Whizby USP 40.wav	ADDITIONAL: Whizby .40 S&W Pistol USP 40. Medium attack, very fast.
SICK ADD Whizby USP 9.wav	ADDITIONAL: Whizby 9x19mm Parabellum Pistol USP 9. Soft attack. Airy sound.
SICK ADD Whizby Walther PKK .22.wav	ADDITIONAL: Whizby .22 LR Pistol Walther PKK .22. Soft attack, fast.
SICK AR AK47 Suppressed Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. Lav on mic stand, very close to action, approx. 15cm distance.
SICK AR AK47 Suppressed Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. 1.5m behind shooter, pointing at shooter's back.
SICK AR AK47 Suppressed Close O2.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. Very close mic, placed between shooter and muzzle.
SICK AR AK47 Suppressed Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. Behind shooter. 8m distance.
SICK AR AK47 Suppressed Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. Wide A/B in front of weapon. 20m distance.
SICK AR AK47 Suppressed Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. In front of shooter, pointing to muzzle. 4m distance.
SICK AR AK47 Suppressed Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. Left and right A/B in line with muzzle. 5m distance.
SICK AR AK47 Suppressed Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. Directly in front of shooter. 5m distance.
SICK AR AK47 Suppressed Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. Directly in front of shooter. 6m distance.
SICK AR AK47 Suppressed Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. Front left of muzzle. 45 degrees off axis. 3m distance.







FILENAME	DESCRIPTION
SICK AR AK47 Suppressed Medium Away.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. In front of shooter, angled away from shooter. Approx 4m.
SICK AR AK47 Suppressed Medium Front.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. In front of shooter, pointing towards muzzle. Approx 4m.
SICK AR AK47 Suppressed Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. Very close, left and right, pointing to weapons' actions. Distance 1 m.
SICK AR AK47 Suppressed Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62x39mm. DPA attached to shooter's trigger wrist.
SICK AR FN SCAR 556 Suppressed Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Lav on mic stand, very close to action, approx. 15cm distance.
SICK AR FN SCAR 556 Suppressed Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. 1.5m behind shooter, pointing at shooter's back.
SICK AR FN SCAR 556 Suppressed Close 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close mic, placed between shooter and muzzle.
SICK AR FN SCAR 556 Suppressed Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Behind shooter. 8m distance.
SICK AR FN SCAR 556 Suppressed Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Wide A/B in front of weapon. 20m distance.
SICK AR FN SCAR 556 Suppressed Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing to muzzle. 4m distance.
SICK AR FN SCAR 556 Suppressed Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Left and right A/B in line with muzzle. 5m distance.
SICK AR FN SCAR 556 Suppressed Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 5m distance.
SICK AR FN SCAR 556 Suppressed Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 6m distance.
SICK AR FN SCAR 556 Suppressed Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK AR FN SCAR 556 Suppressed Medium Away.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, angled away from shooter. Approx 4m.
SICK AR FN SCAR 556 Suppressed Medium Front.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing towards muzzle. Approx 4m.
SICK AR FN SCAR 556 Suppressed Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK AR FN SCAR 556 Suppressed Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. DPA attached to shooter's trigger wrist.
SICK AR FN SCAR 762 Suppressed Single Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Lav on mic stand, very close to action, approx. 15cm distance.
SICK AR FN SCAR 762 Suppressed Single Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. 1.5m behind shooter, pointing at shooter's back.
SICK AR FN SCAR 762 Suppressed Single Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Behind shooter. 8m distance.
SICK AR FN SCAR 762 Suppressed Single Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Wide A/B in front of weapon. 20m distance.
SICK AR FN SCAR 762 Suppressed Single Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. In front of shooter, pointing to muzzle. 4m distance.
SICK AR FN SCAR 762 Suppressed Single Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Left and right A/B in line with muzzle. 5m distance.
SICK AR FN SCAR 762 Suppressed Single Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Directly in front of shooter. 5m distance.
SICK AR FN SCAR 762 Suppressed Single Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Directly in front of shooter. 6m distance.
SICK AR FN SCAR 762 Suppressed Single Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK AR FN SCAR 762 Suppressed Single Medium Away.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. In front of shooter, angled away from shooter. Approx 4m.
SICK AR FN SCAR 762 Suppressed Single Medium Front.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. In front of shooter, pointing towards muzzle. Approx 4m.
SICK AR FN SCAR 762 Suppressed Single Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK AR FN SCAR 762 Suppressed Single Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. DPA attached to shooter's trigger wrist.
SICK AR HK 416 Suppressed Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Lav on mic stand, very close to action, approx. 15cm distance.
SICK AR HK 416 Suppressed Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. 1.5m behind shooter, pointing at shooter's back.









	FEATURING SILENCERGO SUFFRESSORS
FILENAME	DESCRIPTION
SICK AR HK 416 Suppressed Close 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close mic, placed between shooter and muzzle.
SICK AR HK 416 Suppressed Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Behind shooter. 8m distance.
SICK AR HK 416 Suppressed Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Wide A/B in front of weapon. 20m distance.
SICK AR HK 416 Suppressed Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing to muzzle. 4m distance.
SICK AR HK 416 Suppressed Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Left and right A/B in line with muzzle. 5m distance.
SICK AR HK 416 Suppressed Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 5m distance.
SICK AR HK 416 Suppressed Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 6m distance.
SICK AR HK 416 Suppressed Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK AR HK 416 Suppressed Medium Away.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, angled away from shooter. Approx 4m.
SICK AR HK 416 Suppressed Medium Front.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing towards muzzle. Approx 4m.
SICK AR HK 416 Suppressed Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK AR HK 416 Suppressed Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. DPA attached to shooter's trigger wrist.
SICK AR HK G3 Suppressed Auto Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Lav on mic stand, very close to action, approx. 15cm distance.
SICK AR HK G3 Suppressed Auto Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. 1.5m behind shooter, pointing at shooter's back.
SICK AR HK G3 Suppressed Auto Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Behind shooter. 8m distance.
SICK AR HK G3 Suppressed Auto Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Wide A/B in front of weapon. 20m distance.
SICK AR HK G3 Suppressed Auto Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. In front of shooter, pointing to muzzle. 4m distance.
SICK AR HK G3 Suppressed Auto Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Left and right A/B in line with muzzle. 5m distance.
SICK AR HK G3 Suppressed Auto Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Directly in front of shooter. 5m distance.
SICK AR HK G3 Suppressed Auto Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Directly in front of shooter. 6m distance.
SICK AR HK G3 Suppressed Auto Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK AR HK G3 Suppressed Auto Medium Away.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. In front of shooter, angled away from shooter. Approx 4m.
SICK AR HK G3 Suppressed Auto Medium Front.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. In front of shooter, pointing towards muzzle. Approx 4m.
SICK AR HK G3 Suppressed Auto Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK AR HK G3 Suppressed Auto Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. DPA attached to shooter's trigger wrist.
SICK AR HK G3 Suppressed Single Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Lav on mic stand, very close to action, approx. 15cm distance.
SICK AR HK G3 Suppressed Single Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. 1.5m behind shooter, pointing at shooter's back.
SICK AR HK G3 Suppressed Single Close 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Very close mic, placed between shooter and muzzle.
SICK AR HK G3 Suppressed Single Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Behind shooter. 8m distance.
SICK AR HK G3 Suppressed Single Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Wide A/B in front of weapon. 20m distance.
SICK AR HK G3 Suppressed Single Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. In front of shooter, pointing to muzzle. 4m distance.
SICK AR HK G3 Suppressed Single Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Left and right A/B in line with muzzle. 5m distance.
SICK AR HK G3 Suppressed Single Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Directly in front of shooter. 5m distance.







FILENAME	DESCRIPTION
SICK AR HK G3 Suppressed Single Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Directly in front of shooter. 6m distance.
SICK AR HK G3 Suppressed Single Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK AR HK G3 Suppressed Single Medium Away.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. In front of shooter, angled away from shooter. Approx 4m.
SICK AR HK G3 Suppressed Single Medium Front.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. In front of shooter, pointing towards muzzle. Approx 4m.
SICK AR HK G3 Suppressed Single Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK AR HK G3 Suppressed Single Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber 7.62 NATO. DPA attached to shooter's trigger wrist.
SICK AR M&P 15-22 Suppressed Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. Lav on mic stand, very close to action, approx. 15cm distance.
SICK AR M&P 15-22 Suppressed Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. 1.5m behind shooter, pointing at shooter's back.
SICK AR M&P 15-22 Suppressed Close 02.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. Very close mic, placed between shooter and muzzle.
SICK AR M&P 15-22 Suppressed Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. Behind shooter. 8m distance.
SICK AR M&P 15-22 Suppressed Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. Wide A/B in front of weapon. 20m distance.
SICK AR M&P 15-22 Suppressed Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. In front of shooter, pointing to muzzle. 4m distance.
SICK AR M&P 15-22 Suppressed Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. Left and right A/B in line with muzzle. 5m distance.
SICK AR M&P 15-22 Suppressed Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. Directly in front of shooter. 5m distance.
SICK AR M&P 15-22 Suppressed Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. Directly in front of shooter. 6m distance.
SICK AR M&P 15-22 Suppressed Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK AR M&P 15-22 Suppressed Medium 06.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. Directly in front of shooter. Approx 6 meters.
SICK AR M&P 15-22 Suppressed Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK AR M&P 15-22 Suppressed Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber .22 LR. DPA attached to shooter's trigger wrist.
SICK AR M16 Suppressed Auto Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Lav on mic stand, very close to action, approx. 15cm distance.
SICK AR M16 Suppressed Auto Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. 1.5m behind shooter, pointing at shooter's back.
SICK AR M16 Suppressed Auto Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Behind shooter. 8m distance.
SICK AR M16 Suppressed Auto Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Wide A/B in front of weapon. 20m distance.
SICK AR M16 Suppressed Auto Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing to muzzle. 4m distance.
SICK AR M16 Suppressed Auto Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Left and right A/B in line with muzzle. 5m distance.
SICK AR M16 Suppressed Auto Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 5m distance.
SICK AR M16 Suppressed Auto Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 6m distance.
SICK AR M16 Suppressed Auto Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK AR M16 Suppressed Auto Medium Away.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, angled away from shooter. Approx 4m.
SICK AR M16 Suppressed Auto Medium Front.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing towards muzzle. Approx 4m.
SICK AR M16 Suppressed Auto Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK AR M16 Suppressed Auto Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. DPA attached to shooter's trigger wrist.
SICK AR M16 Suppressed Single Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Lav on mic stand, very close to action, approx. 15cm distance.









FILENAME	DESCRIPTION
SICK AR M16 Suppressed Single Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. 1.5m behind shooter, pointing at shooter's back.
SICK AR M16 Suppressed Single Close 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close mic, placed between shooter and muzzle.
SICK AR M16 Suppressed Single Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Behind shooter. 8m distance.
SICK AR M16 Suppressed Single Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Wide A/B in front of weapon. 20m distance.
SICK AR M16 Suppressed Single Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing to muzzle. 4m distance.
SICK AR M16 Suppressed Single Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Left and right A/B in line with muzzle. 5m distance.
SICK AR M16 Suppressed Single Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 5m distance.
SICK AR M16 Suppressed Single Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 6m distance.
SICK AR M16 Suppressed Single Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK AR M16 Suppressed Single Medium 06.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. Approx 6 meters.
SICK AR M16 Suppressed Single Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK AR M16 Suppressed Single Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. DPA attached to shooter's trigger wrist.
SICK AR Noveske 10in Suppressed Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Lav on mic stand, very close to action, approx. 15cm distance.
SICK AR Noveske 10in Suppressed Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. 1.5m behind shooter, pointing at shooter's back.
SICK AR Noveske 10in Suppressed Close 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close mic, placed between shooter and muzzle.
SICK AR Noveske 10in Suppressed Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Behind shooter. 8m distance.
SICK AR Noveske 10in Suppressed Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Wide A/B in front of weapon. 20m distance.
SICK AR Noveske 10in Suppressed Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing to muzzle. 4m distance.
SICK AR Noveske 10in Suppressed Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Left and right A/B in line with muzzle. 5m distance.
SICK AR Noveske 10in Suppressed Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 5m distance.
SICK AR Noveske 10in Suppressed Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 6m distance.
SICK AR Noveske 10in Suppressed Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK AR Noveske 10in Suppressed Medium Away.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, angled away from shooter. Approx 4m.
SICK AR Noveske 10in Suppressed Medium Front.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, angled away from shooter. Approx 4m.
SICK AR Noveske 10in Suppressed Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK AR Noveske 10in Suppressed Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. DPA attached to shooter's trigger wrist.
SICK AR Noveske 8in Suppressed Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Lav on mic stand, very close to action, approx. 15cm distance.
SICK AR Noveske 8in Suppressed Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. 1.5m behind shooter, pointing at shooter's back.
SICK AR Noveske 8in Suppressed Close 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close mic, placed between shooter and muzzle.
SICK AR Noveske 8in Suppressed Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Behind shooter. 8m distance.
SICK AR Noveske 8in Suppressed Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Wide A/B in front of weapon. 20m distance.
SICK AR Noveske 8in Suppressed Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing to muzzle. 4m distance.
SICK AR Noveske 8in Suppressed Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Left and right A/B in line with muzzle. 5m distance.







FILENAME	DESCRIPTION
SICK AR Noveske 8in Suppressed Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 5m distance.
SICK AR Noveske 8in Suppressed Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 6m distance.
SICK AR Noveske 8in Suppressed Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK AR Noveske 8in Suppressed Medium Away.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, angled away from shooter. Approx 4m.
SICK AR Noveske 8in Suppressed Medium Front.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing towards muzzle. Approx 4m.
SICK AR Noveske 8in Suppressed Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK AR Noveske 8in Suppressed Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. DPA attached to shooter's trigger wrist.
SICK AR Sig 550 Suppressed Attached.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Lav on mic stand, very close to action, approx. 15cm distance.
SICK AR Sig 550 Suppressed Close 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. 1.5m behind shooter, pointing at shooter's back.
SICK AR Sig 550 Suppressed Close 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close mic, placed between shooter and muzzle.
SICK AR Sig 550 Suppressed Distant 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Behind shooter. 8m distance.
SICK AR Sig 550 Suppressed Distant 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Wide A/B in front of weapon. 20m distance.
SICK AR Sig 550 Suppressed Medium 01.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing to muzzle. 4m distance.
SICK AR Sig 550 Suppressed Medium 02.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Left and right A/B in line with muzzle. 5m distance.
SICK AR Sig 550 Suppressed Medium 03.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 5m distance.
SICK AR Sig 550 Suppressed Medium 04.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Directly in front of shooter. 6m distance.
SICK AR Sig 550 Suppressed Medium 05.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK AR Sig 550 Suppressed Medium Away.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, angled away from shooter. Approx 4m.
SICK AR Sig 550 Suppressed Medium Front.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. In front of shooter, pointing towards muzzle. Approx 4m.
SICK AR Sig 550 Suppressed Very Close.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK AR Sig 550 Suppressed Wrist.wav	SUPPRESSED ASSAULT RIFLE Caliber 5.56 NATO. DPA attached to shooter's trigger wrist.
SICK OT Handling AR AK47 Handling MKH416.wav	OUTTAKES Assault Rifle AK47 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR AK47 Handling MKH8040XY.wav	OUTTAKES Assault Rifle AK47 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling AR Chiappa LittleBadger Handling MKH416.wav	OUTTAKES Assault Rifle Chiappa LittleBadger Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR Chiappa LittleBadger Handling MKH8040XY.wav	OUTTAKES Assault Rifle Chiappa LittleBadger Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling AR FN SCAR 556 Handling MKH416.wav	OUTTAKES Assault Rifle FN SCAR 556 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR FN SCAR 556 Handling MKH8040XY.wav	OUTTAKES Assault Rifle FN SCAR 556 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling AR FN SCAR 762 Handling MKH416.wav	OUTTAKES Assault Rifle FN SCAR 762 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR FN SCAR 762 Handling MKH8040XY.wav	OUTTAKES Assault Rifle FN SCAR 762 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling AR HK G38 Handling MKH416.wav	OUTTAKES Assault Rifle HK G38 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR HK G38 Handling MKH8040XY.wav	OUTTAKES Assault Rifle HK G38 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling AR HK416 Handling MKH416.wav	OUTTAKES Assault Rifle HK416 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR HK416 Handling MKH8040XY.wav	OUTTAKES Assault Rifle HK416 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.



FILENAME	DESCRIPTION
SICK OT Handling AR M&P 15 Handling MKH416.wav	OUTTAKES Assault Rifle M&P 15 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR M&P 15 Handling MKH8040XY.wav	OUTTAKES Assault Rifle M&P 15 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling AR AR15 Handling MKH416.wav	OUTTAKES Assault Rifle M16 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR M16 Handling MKH416.wav	OUTTAKES Assault Rifle M16 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR AR15 Handling MKH8040XY.wav	OUTTAKES Assault Rifle M16 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling AR M16 Handling MKH8040XY.wav	OUTTAKES Assault Rifle M16 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling AR Noveske 10in Handling MKH416.wav	OUTTAKES Assault Rifle Noveske 10in Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR Noveske 10in Handling MKH8040XY.wav	OUTTAKES Assault Rifle Noveske 10in Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling AR Noveske 8in Handling MKH416.wav	OUTTAKES Assault Rifle Noveske 8in Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR Noveske 8in Handling MKH8040XY.wav	OUTTAKES Assault Rifle Noveske 8in Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling AR Sig 556 Handling MKH416.wav	OUTTAKES Assault Rifle Sig 556 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling AR Sig 556 Handling MKH8040XY.wav	OUTTAKES Assault Rifle Sig 556 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling PI 1911 Handling MKH416.wav	OUTTAKES Pistol 1911 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling PI 1911 Handling MKH8040XY.wav	OUTTAKES Pistol 1911 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling PI Glock 19 Handling MKH416.wav	OUTTAKES Pistol Glock 19 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling PI Glock 19 Handling MKH8040XY.wav	OUTTAKES Pistol Glock 19 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling PI Glock 21 Handling MKH416.wav	OUTTAKES Pistol Glock 21 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling PI Glock 21 Handling MKH8040XY.wav	OUTTAKES Pistol Glock 21 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling PI Glock 23 Handling MKH416.wav	OUTTAKES Pistol Glock 23 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling PI Glock 23 Handling MKH8040XY.wav	OUTTAKES Pistol Glock 23 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling PI Ruger SL 22 Handling MKH416.wav	OUTTAKES Pistol Ruger SL 22 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling PI Ruger SL 22 Handling MKH8040XY.wav	OUTTAKES Pistol Ruger SL 22 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling PI USP 40 Handling MKH416.wav	OUTTAKES Pistol USP 40 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling PI USP 40 Handling MKH8040XY.wav	OUTTAKES Pistol USP 40 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling PI USP 9 Handling MKH416.wav	OUTTAKES Pistol USP 9 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling PI USP 9 Handling MKH8040XY.wav	OUTTAKES Pistol USP 9 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling PI Walther PPK .22 Handling MKH416.wav	OUTTAKES Pistol Walther PPK .22 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling PI Walther PPK .22 Handling MKH8040XY.wav	OUTTAKES Pistol Walther PPK .22 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling RI AR108 Handling MKH416.wav	OUTTAKES Rifle AR108 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling RI AR108 Handling MKH8040XY.wav	OUTTAKES Rifle AR108 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling RI Christensen Arms 338 Handling MKH416.wav	OUTTAKES Rifle Christensen Arms 338 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling RI Christensen Arms 338 Handling MKH8040XY.wav	OUTTAKES Rifle Christensen Arms 338 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling RI Deviant NormaMag Handling MKH416.wav	OUTTAKES Rifle Deviant NormaMag Very close, left and right, pointing to weapons' actions. Distance 1m.





FILENAME	DESCRIPTION
SICK OT Handling RI Deviant NormaMag Handling MKH8040XY.wav	OUTTAKES Rifle Deviant NormaMag Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling RI DTA SRS8 Handling MKH416.wav	OUTTAKES Rifle DTA SRS8 Very close, left and right, pointing to weapons' actions. Distance 1 m.
SICK OT Handling RI DTA SRS8 Handling MKH8040XY.wav	OUTTAKES Rifle DTA SRS8 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling RI Tikka 260 Handling MKH416.wav	OUTTAKES Rifle Tikka 260 Very close, left and right, pointing to weapons' actions. Distance 1 m.
SICK OT Handling RI Tikka 260 Handling MKH8040XY.wav	OUTTAKES Rifle Tikka 260 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling SG Benelli Super Black Eagle 2 Handling MKH416.wav	OUTTAKES Shotgun Benelli Super Black Eagle 2 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling SG Benelli Super Black Eagle 2 Handling MKH8040XY.wav	OUTTAKES Shotgun Benelli Super Black Eagle 2 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling SG Binelli M2 Handling MKH416.wav	OUTTAKES Shotgun Binelli M2 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling SG Binelli M2 Handling MKH8040XY.wav	OUTTAKES Shotgun Binelli M2 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling SG Remington 870 Handling MKH416.wav	OUTTAKES Shotgun Remington 870 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling SG Remington 870 Handling MKH8040XY.wav	OUTTAKES Shotgun Remington 870 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling SG Saiga 12 Handling 01 MKH416.wav	OUTTAKES Shotgun Saiga 12 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling SG Saiga 12 Handling 01 MKH8040XY.wav	OUTTAKES Shotgun Saiga 12 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling SG Saiga 12 Handling 02 MKH416.wav	OUTTAKES Shotgun Saiga 12 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling SG Saiga 12 Handling 02 MKH8040XY.wav	OUTTAKES Shotgun Saiga 12 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling SMG CZ Scorpion Handling MKH416.wav	OUTTAKES Sub Machine Gun CZ Scorpion Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling SMG CZ Scorpion Handling MKH8040XY.wav	OUTTAKES Sub Machine Gun CZ Scorpion Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling SMG HK MP5 Handling 01 MKH416.wav	OUTTAKES Sub Machine Gun HK MP5 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling SMG HK MP5 Handling 01 MKH8040XY.wav	OUTTAKES Sub Machine Gun HK MP5 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK OT Handling SMG HK MP5 Handling O2 MKH416.wav	OUTTAKES Sub Machine Gun HK MP5 Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK OT Handling SMG HK MP5 Handling 02 MKH8040XY.wav	OUTTAKES Sub Machine Gun HK MP5 Medium microphone perspective, XY Sennheiser 8040 in front of muzzle, 4m distance.
SICK PI 1911 Suppressed Attached.wav	SUPPRESSED PISTOL Caliber .45 ACP. Lav on mic stand, very close to action, approx. 15cm distance.
SICK PI 1911 Suppressed Close 01.wav	SUPPRESSED PISTOL Caliber .45 ACP. 1.5m behind shooter, pointing at shooter's back.
SICK PI 1911 Suppressed Distant 01.wav	SUPPRESSED PISTOL Caliber .45 ACP. Behind shooter. 8m distance.
SICK PI 1911 Suppressed Distant 02.wav	SUPPRESSED PISTOL Caliber .45 ACP. Wide A/B in front of weapon. 20m distance.
SICK PI 1911 Suppressed Medium 01.wav	SUPPRESSED PISTOL Caliber .45 ACP. In front of shooter, pointing to muzzle. 4m distance.
SICK PI 1911 Suppressed Medium 02.wav	SUPPRESSED PISTOL Caliber .45 ACP. Left and right A/B in line with muzzle. 5m distance.
SICK PI 1911 Suppressed Medium 03.wav	SUPPRESSED PISTOL Caliber .45 ACP. Directly in front of shooter. 5m distance.
SICK PI 1911 Suppressed Medium 04.wav	SUPPRESSED PISTOL Caliber .45 ACP. Directly in front of shooter. 6m distance.
SICK PI 1911 Suppressed Medium 05.wav	SUPPRESSED PISTOL Caliber .45 ACP. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK PI 1911 Suppressed Medium Away.wav	SUPPRESSED PISTOL Caliber .45 ACP. In front of shooter, angled away from shooter. Approx 4m.







	FEATURING SILENCERCO SUFFRESSORS
FILENAME	DESCRIPTION
SICK PI 1911 Suppressed Very Close.wav	SUPPRESSED PISTOL Caliber .45 ACP. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK PI 1911 Suppressed Wrist.wav	SUPPRESSED PISTOL Caliber .45 ACP. DPA attached to shooter's trigger wrist.
SICK PI Glock 19 Suppressed Attached.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Lav on mic stand, very close to action, approx. 15cm distance.
SICK PI Glock 19 Suppressed Close 01.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. 1.5m behind shooter, pointing at shooter's back.
SICK PI Glock 19 Suppressed Distant 01.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Behind shooter. 8m distance.
SICK PI Glock 19 Suppressed Distant 02.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Wide A/B in front of weapon. 20m distance.
SICK PI Glock 19 Suppressed Medium 01.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. In front of shooter, pointing to muzzle. 4m distance.
SICK PI Glock 19 Suppressed Medium 02.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Left and right A/B in line with muzzle. 5m distance.
SICK PI Glock 19 Suppressed Medium 03.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Directly in front of shooter. 5m distance.
SICK PI Glock 19 Suppressed Medium 04.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Directly in front of shooter. 6m distance.
SICK PI Glock 19 Suppressed Medium 05.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK PI Glock 19 Suppressed Medium 06.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Directly in front of shooter. Approx 6 meters.
SICK PI Glock 19 Suppressed Very Close.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK PI Glock 19 Suppressed Wrist.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. DPA attached to shooter's trigger wrist.
SICK PI Glock 21 Suppressed Attached.wav	SUPPRESSED PISTOL Caliber .45 ACP. Lav on mic stand, very close to action, approx. 15cm distance.
SICK PI Glock 21 Suppressed Close 01.wav	SUPPRESSED PISTOL Caliber .45 ACP. 1.5m behind shooter, pointing at shooter's back.
SICK PI Glock 21 Suppressed Close 02.wav	SUPPRESSED PISTOL Caliber .45 ACP. Very close mic, placed between shooter and muzzle.
SICK PI Glock 21 Suppressed Distant 01.wav	SUPPRESSED PISTOL Caliber .45 ACP. Behind shooter. 8m distance.
SICK PI Glock 21 Suppressed Distant 02.wav	SUPPRESSED PISTOL Caliber .45 ACP. Wide A/B in front of weapon. 20m distance.
SICK PI Glock 21 Suppressed Medium 01.wav	SUPPRESSED PISTOL Caliber .45 ACP. In front of shooter, pointing to muzzle. 4m distance.
SICK PI Glock 21 Suppressed Medium 02.wav	SUPPRESSED PISTOL Caliber .45 ACP. Left and right A/B in line with muzzle. 5m distance.
SICK PI Glock 21 Suppressed Medium 03.wav	SUPPRESSED PISTOL Caliber .45 ACP. Directly in front of shooter. 5m distance.
SICK PI Glock 21 Suppressed Medium 04.wav	SUPPRESSED PISTOL Caliber .45 ACP. Directly in front of shooter. 6m distance.
SICK PI Glock 21 Suppressed Medium 05.wav	SUPPRESSED PISTOL Caliber .45 ACP. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK PI Glock 21 Suppressed Medium 06.wav	SUPPRESSED PISTOL Caliber .45 ACP. Directly in front of shooter. Approx 6 meters.
SICK PI Glock 21 Suppressed Very Close.wav	SUPPRESSED PISTOL Caliber .45 ACP. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK PI Glock 23 Suppressed Attached.wav	SUPPRESSED PISTOL Caliber .40 S&W. Lav on mic stand, very close to action, approx. 15cm distance.
SICK PI Glock 23 Suppressed Close 01.wav	SUPPRESSED PISTOL Caliber .40 S&W. 1.5m behind shooter, pointing at shooter's back.
SICK PI Glock 23 Suppressed Distant 01.wav	SUPPRESSED PISTOL Caliber .40 S&W. Behind shooter. 8m distance.
SICK PI Glock 23 Suppressed Distant 02.wav	SUPPRESSED PISTOL Caliber .40 S&W. Wide A/B in front of weapon. 20m distance.
SICK PI Glock 23 Suppressed Medium 01.wav	SUPPRESSED PISTOL Caliber .40 S&W. In front of shooter, pointing to muzzle. 4m distance.
SICK PI Glock 23 Suppressed Medium 02.wav	SUPPRESSED PISTOL Caliber .40 S&W. Left and right A/B in line with muzzle. 5m distance.
SICK PI Glock 23 Suppressed Medium 03.wav	SUPPRESSED PISTOL Caliber .40 S&W. Directly in front of shooter. 5m distance.







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FILENAME	DESCRIPTION DESCRIPTION
SICK PI Glock 23 Suppressed Medium 04.wav	SUPPRESSED PISTOL Caliber .40 S&W. Directly in front of shooter. 6m distance.
SICK PI Glock 23 Suppressed Medium 05.wav	SUPPRESSED PISTOL Caliber .40 S&W. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK PI Glock 23 Suppressed Medium 06.wav	SUPPRESSED PISTOL Caliber .40 S&W. Directly in front of shooter. Approx 6 meters.
SICK PI Glock 23 Suppressed Very Close.wav	SUPPRESSED PISTOL Caliber .40 S&W. Very close, left and right, pointing to weapons' actions. Distance 1 m.
SICK PI Glock 23 Suppressed Wrist.wav	SUPPRESSED PISTOL Caliber .40 S&W. DPA attached to shooter's trigger wrist.
SICK PI Ruger SR22 Suppressed Attached.wav	SUPPRESSED PISTOL Caliber .22 LR. Lav on mic stand, very close to action, approx. 15cm distance.
SICK PI Ruger SR22 Suppressed Close 01.wav	SUPPRESSED PISTOL Caliber .22 LR. 1.5m behind shooter, pointing at shooter's back.
SICK PI Ruger SR22 Suppressed Close O2.wav	SUPPRESSED PISTOL Caliber .22 LR. Very close mic, placed between shooter and muzzle.
SICK PI Ruger SR22 Suppressed Distant 01.wav	SUPPRESSED PISTOL Caliber .22 LR. Behind shooter. 8m distance.
SICK PI Ruger SR22 Suppressed Distant 02.wav	SUPPRESSED PISTOL Caliber .22 LR. Wide A/B in front of weapon. 20m distance.
SICK PI Ruger SR22 Suppressed Medium 01.wav	SUPPRESSED PISTOL Caliber .22 LR. In front of shooter, pointing to muzzle. 4m distance.
SICK PI Ruger SR22 Suppressed Medium 02.wav	SUPPRESSED PISTOL Caliber .22 LR. Left and right A/B in line with muzzle. 5m distance.
SICK PI Ruger SR22 Suppressed Medium 03.wav	SUPPRESSED PISTOL Caliber .22 LR. Directly in front of shooter. 5m distance.
SICK PI Ruger SR22 Suppressed Medium 04.wav	SUPPRESSED PISTOL Caliber .22 LR. Directly in front of shooter. 6m distance.
SICK PI Ruger SR22 Suppressed Medium 05.wav	SUPPRESSED PISTOL Caliber .22 LR. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK PI Ruger SR22 Suppressed Medium 06.wav	SUPPRESSED PISTOL Caliber .22 LR. Directly in front of shooter. Approx 6 meters.
SICK PI Ruger SR22 Suppressed Very Close.wav	SUPPRESSED PISTOL Caliber .22 LR. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK PI Ruger SR22 Suppressed Wrist.wav	SUPPRESSED PISTOL Caliber .22 LR. DPA attached to shooter's trigger wrist.
SICK PI USP 40 Suppressed Attached.wav	SUPPRESSED PISTOL Caliber .40 S&W. Lav on mic stand, very close to action, approx. 15cm distance.
SICK PI USP 40 Suppressed Close 01.wav	SUPPRESSED PISTOL Caliber .40 S&W. 1.5m behind shooter, pointing at shooter's back.
SICK PI USP 40 Suppressed Close 02.wav	SUPPRESSED PISTOL Caliber .40 S&W. Very close mic, placed between shooter and muzzle.
SICK PI USP 40 Suppressed Distant 01.wav	SUPPRESSED PISTOL Caliber .40 S&W. Behind shooter. 8m distance.
SICK PI USP 40 Suppressed Distant 02.wav	SUPPRESSED PISTOL Caliber .40 S&W. Wide A/B in front of weapon. 20m distance.
SICK PI USP 40 Suppressed Medium 01.wav	SUPPRESSED PISTOL Caliber .40 S&W. In front of shooter, pointing to muzzle. 4m distance.
SICK PI USP 40 Suppressed Medium 02.wav	SUPPRESSED PISTOL Caliber .40 S&W. Left and right A/B in line with muzzle. 5m distance.
SICK PI USP 40 Suppressed Medium 03.wav	SUPPRESSED PISTOL Caliber .40 S&W. Directly in front of shooter. 5m distance.
SICK PI USP 40 Suppressed Medium 04.wav	SUPPRESSED PISTOL Caliber .40 S&W. Directly in front of shooter. 6m distance.
SICK PI USP 40 Suppressed Medium 05.wav	SUPPRESSED PISTOL Caliber .40 S&W. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK PI USP 40 Suppressed Medium 06.wav	SUPPRESSED PISTOL Caliber .40 S&W. Directly in front of shooter. Approx 6 meters.
SICK PI USP 40 Suppressed Very Close.wav	SUPPRESSED PISTOL Caliber .40 S&W. Very close, left and right, pointing to weapons' actions. Distance 1 m.
SICK PI USP 40 Suppressed Wrist.wav	SUPPRESSED PISTOL Caliber .40 S&W. DPA attached to shooter's trigger wrist.
SICK PI USP 9 Suppressed Attached.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Lav on mic stand, very close to action, approx. 15cm distance.
SICK PI USP 9 Suppressed Close 01.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. 1.5m behind shooter, pointing at shooter's back.







FILENAME	DESCRIPTION
SICK PI USP 9 Suppressed Close 02.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Very close mic, placed between shooter and muzzle.
SICK PLUSP 9 Suppressed Distant 01.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Behind shooter. 8m distance.
SICK PLUSP 9 Suppressed Distant 02.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Wide A/B in front of weapon. 20m distance.
SICK PLUSP 9 Suppressed Medium 01.way	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. In front of shooter, pointing to muzzle. 4m distance.
SICK PI USP 9 Suppressed Medium 02.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Left and right A/B in line with muzzle. 5m distance.
SICK PI USP 9 Suppressed Medium 03.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Directly in front of shooter. 5m distance.
SICK PI USP 9 Suppressed Medium 04.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Directly in front of shooter. 6m distance.
SICK PI USP 9 Suppressed Medium 05.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK PLUSP 9 Suppressed Medium 06.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Directly in front of shooter. Approx 6 meters.
SICK PLUSP 9 Suppressed Very Close.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK PLUSP 9 Suppressed Wrist.wav	SUPPRESSED PISTOL Caliber 9x19mm Parabellum. DPA attached to shooter's trigger wrist.
SICK PI Walther PKK .22 Suppressed Attached.wav	SUPPRESSED PISTOL Caliber .22 LR. Lav on mic stand, very close to action, approx. 15cm distance.
SICK PI Walther PKK .22 Suppressed Close 01.wav	SUPPRESSED PISTOL Caliber .22 LR. 1.5m behind shooter, pointing at shooter's back.
SICK PI Walther PKK .22 Suppressed Close O1.wav	SUPPRESSED PISTOL Caliber .22 LR. Very close mic, placed between shooter and muzzle.
SICK PI Walther PKK .22 Suppressed Distant 01.wav	SUPPRESSED PISTOL Caliber .22 LR. Behind shooter. 8m distance.
SICK PI Walther PKK .22 Suppressed Distant 01.wav	SUPPRESSED PISTOL Caliber .22 LR. Wide A/B in front of weapon. 20m distance.
SICK PI Walther PKK .22 Suppressed Distall U2.wav	SUPPRESSED PISTOL Caliber .22 LR. In front of shooter, pointing to muzzle. 4m distance.
SICK PI Walther PKK .22 Suppressed Medium 02.wav	SUPPRESSED PISTOL Caliber .22 LR. Left and right A/B in line with muzzle. 5m distance.
SICK PI Walther PKK .22 Suppressed Medium 03.wav	SUPPRESSED PISTOL Caliber .22 LR. Directly in front of shooter. 5m distance.
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SICK PI Walther PKK .22 Suppressed Medium 04.wav	SUPPRESSED PISTOL Caliber .22 LR. Directly in front of shooter. 6m distance.
SICK PI Walther PKK .22 Suppressed Medium 05.wav	SUPPRESSED PISTOL Caliber .22 LR. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK PI Walther PKK .22 Suppressed Medium 06.wav	SUPPRESSED PISTOL Caliber .22 LR. Directly in front of shooter. Approx 6 meters.
SICK PI Walther PKK .22 Suppressed Very Close.wav	SUPPRESSED PISTOL Caliber .22 LR. Very close, left and right, pointing to weapons' actions. Distance 1 m.
SICK PI Walther PKK .22 Suppressed Wrist.wav	SUPPRESSED PISTOL Caliber .22 LR. DPA attached to shooter's trigger wrist.
SICK RI AR 10 .308 Suppressed Attached.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Lav on mic stand, very close to action, approx. 15cm distance.
SICK RI AR 10 .308 Suppressed Close 01.wav	SUPPRESSED RIFLE Caliber .308 Winchester. 1.5m behind shooter, pointing at shooter's back.
SICK RI AR 10 .308 Suppressed Close 02.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Very close mic, placed between shooter and muzzle.
SICK RI AR 10 .308 Suppressed Distant 01.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Behind shooter. 8m distance.
SICK RI AR 10 .308 Suppressed Distant 02.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Wide A/B in front of weapon. 20m distance.
SICK RI AR 10 .308 Suppressed Medium 01.wav	SUPPRESSED RIFLE Caliber .308 Winchester. In front of shooter, pointing to muzzle. 4m distance.
SICK RI AR 10 .308 Suppressed Medium 02.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Left and right A/B in line with muzzle. 5m distance.
SICK RI AR 10 .308 Suppressed Medium 03.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Directly in front of shooter. 5m distance.
SICK RI AR 10 .308 Suppressed Medium 04.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Directly in front of shooter. 6m distance.







FILENAME	DESCRIPTION
SICK RI AR 10 .308 Suppressed Medium 05.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK RI AR 10 .308 Suppressed Medium Away.wav	SUPPRESSED RIFLE Caliber .308 Winchester. In front of shooter, angled away from shooter. Approx 4m.
SICK RI AR 10 .308 Suppressed Medium Front.wav	SUPPRESSED RIFLE Caliber .308 Winchester. In front of shooter, pointing towards muzzle. Approx 4m.
SICK RI AR 10 .308 Suppressed Very Close.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK RI AR 10 .308 Suppressed Wrist.wav	SUPPRESSED RIFLE Caliber .308 Winchester. DPA attached to shooter's trigger wrist.
SICK RI Chiappa LittleBadger Suppressed Attached.wav	SUPPRESSED RIFLE Caliber .22 LR. Lav on mic stand, very close to action, approx. 15cm distance.
SICK RI Chiappa LittleBadger Suppressed Close 01.wav	SUPPRESSED RIFLE Caliber .22 LR. 1.5m behind shooter, pointing at shooter's back.
SICK RI Chiappa LittleBadger Suppressed Distant 01.wav	SUPPRESSED RIFLE Caliber .22 LR. Behind shooter. 8m distance.
SICK RI Chiappa LittleBadger Suppressed Distant 02.wav	SUPPRESSED RIFLE Caliber .22 LR. Wide A/B in front of weapon. 20m distance.
SICK RI Chiappa LittleBadger Suppressed Medium 01.wav	SUPPRESSED RIFLE Caliber .22 LR. In front of shooter, pointing to muzzle. 4m distance.
SICK RI Chiappa LittleBadger Suppressed Medium 02.wav	SUPPRESSED RIFLE Caliber .22 LR. Left and right A/B in line with muzzle. 5m distance.
SICK RI Chiappa LittleBadger Suppressed Medium 03.wav	SUPPRESSED RIFLE Caliber .22 LR. Directly in front of shooter. 5m distance.
SICK RI Chiappa LittleBadger Suppressed Medium 04.wav	SUPPRESSED RIFLE Caliber .22 LR. Directly in front of shooter. 6m distance.
SICK RI Chiappa LittleBadger Suppressed Medium 05.wav	SUPPRESSED RIFLE Caliber .22 LR. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK RI Chiappa LittleBadger Suppressed Medium 06.wav	SUPPRESSED RIFLE Caliber .22 LR. Directly in front of shooter. Approx 6 meters.
SICK RI Chiappa LittleBadger Suppressed Very Close.wav	SUPPRESSED RIFLE Caliber .22 LR. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK RI Chiappa LittleBadger Suppressed Wrist.wav	SUPPRESSED RIFLE Caliber .22 LR. DPA attached to shooter's trigger wrist.
SICK RI Deviant .300 Suppressed Attached.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. Lav on mic stand, very close to action, approx. 15cm distance.
SICK RI Deviant .300 Suppressed Close 01.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. 1.5m behind shooter, pointing at shooter's back.
SICK RI Deviant .300 Suppressed Distant 01.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. Behind shooter. 8m distance.
SICK RI Deviant .300 Suppressed Distant 02.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. Wide A/B in front of weapon. 20m distance.
SICK RI Deviant .300 Suppressed Medium 01.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. In front of shooter, pointing to muzzle. 4m distance.
SICK RI Deviant .300 Suppressed Medium 02.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. Left and right A/B in line with muzzle. 5m distance.
SICK RI Deviant .300 Suppressed Medium 03.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. Directly in front of shooter. 5m distance.
SICK RI Deviant .300 Suppressed Medium 04.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. Directly in front of shooter. 6m distance.
SICK RI Deviant .300 Suppressed Medium 05.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK RI Deviant .300 Suppressed Medium Away.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. In front of shooter, angled away from shooter. Approx 4m.
SICK RI Deviant .300 Suppressed Medium Front.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. In front of shooter, pointing towards muzzle. Approx 4m.
SICK RI Deviant .300 Suppressed Very Close.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK RI Deviant .300 Suppressed Wrist.wav	SUPPRESSED RIFLE Caliber .300 Norma Magnum. DPA attached to shooter's trigger wrist.
SICK RI DTA SRS .308 Suppressed Attached.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Lav on mic stand, very close to action, approx. 15cm distance.
SICK RI DTA SRS .308 Suppressed Close 01.wav	SUPPRESSED RIFLE Caliber .308 Winchester. 1.5m behind shooter, pointing at shooter's back.
SICK RI DTA SRS .308 Suppressed Distant 01.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Behind shooter. 8m distance.







FILENAME	DESCRIPTION
SICK RI DTA SRS .308 Suppressed Distant 02.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Wide A/B in front of weapon. 20m distance.
SICK RI DTA SRS .308 Suppressed Medium 01.wav	SUPPRESSED RIFLE Caliber .308 Winchester. In front of shooter, pointing to muzzle. 4m distance.
SICK RI DTA SRS .308 Suppressed Medium 02.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Left and right A/B in line with muzzle. 5m distance.
SICK RI DTA SRS .308 Suppressed Medium 03.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Directly in front of shooter. 5m distance.
SICK RI DTA SRS .308 Suppressed Medium 04.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Directly in front of shooter. 6m distance.
SICK RI DTA SRS .308 Suppressed Medium 05.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK RI DTA SRS .308 Suppressed Medium Away.wav	SUPPRESSED RIFLE Caliber .308 Winchester. In front of shooter, angled away from shooter. Approx 4m.
SICK RI DTA SRS .308 Suppressed Medium Front.wav	SUPPRESSED RIFLE Caliber .308 Winchester. In front of shooter, pointing towards muzzle. Approx 4m.
SICK RI DTA SRS .308 Suppressed Very Close.wav	SUPPRESSED RIFLE Caliber .308 Winchester. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK RI DTA SRS .308 Suppressed Wrist.wav	SUPPRESSED RIFLE Caliber .308 Winchester. DPA attached to shooter's trigger wrist.
SICK RI Summit Carbon .338 Suppressed Attached.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. Lav on mic stand, very close to action, approx. 15cm distance.
SICK RI Summit Carbon .338 Suppressed Close 01.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. 1.5m behind shooter, pointing at shooter's back.
SICK RI Summit Carbon .338 Suppressed Distant 01.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. Behind shooter. 8m distance.
SICK RI Summit Carbon .338 Suppressed Distant 02.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. Wide A/B in front of weapon. 20m distance.
SICK RI Summit Carbon .338 Suppressed Medium 01.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. In front of shooter, pointing to muzzle. 4m distance.
SICK RI Summit Carbon .338 Suppressed Medium 02.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. Left and right A/B in line with muzzle. 5m distance.
SICK RI Summit Carbon .338 Suppressed Medium 03.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. Directly in front of shooter. 5m distance.
SICK RI Summit Carbon .338 Suppressed Medium 04.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. Directly in front of shooter. 6m distance.
SICK RI Summit Carbon .338 Suppressed Medium 05.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK RI Summit Carbon .338 Suppressed Medium Away.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. In front of shooter, angled away from shooter. Approx 4m.
SICK RI Summit Carbon .338 Suppressed Medium Front.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. In front of shooter, pointing towards muzzle. Approx 4m.
SICK RI Summit Carbon .338 Suppressed Very Close.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. Very close, left and right, pointing to weapons' actions. Distance 1 m.
SICK RI Summit Carbon .338 Suppressed Wrist.wav	SUPPRESSED RIFLE Caliber .338 Lapua Magnum. DPA attached to shooter's trigger wrist.
SICK RI Tikka T3 Varmint Suppressed Attached.wav	SUPPRESSED RIFLE Caliber .260 Remington. Lav on mic stand, very close to action, approx. 15cm distance.
SICK RI Tikka T3 Varmint Suppressed Close 01.wav	SUPPRESSED RIFLE Caliber .260 Remington. 1.5m behind shooter, pointing at shooter's back.
SICK RI Tikka T3 Varmint Suppressed Distant 01.wav	SUPPRESSED RIFLE Caliber .260 Remington. Behind shooter. 8m distance.
SICK RI Tikka T3 Varmint Suppressed Distant 02.wav	SUPPRESSED RIFLE Caliber .260 Remington. Wide A/B in front of weapon. 20m distance.
SICK RI Tikka T3 Varmint Suppressed Medium 01.wav	SUPPRESSED RIFLE Caliber .260 Remington. In front of shooter, pointing to muzzle. 4m distance.
SICK RI Tikka T3 Varmint Suppressed Medium 02.wav	SUPPRESSED RIFLE Caliber .260 Remington. Left and right A/B in line with muzzle. 5m distance.
SICK RI Tikka T3 Varmint Suppressed Medium 03.wav	SUPPRESSED RIFLE Caliber .260 Remington. Directly in front of shooter. 5m distance.
SICK RI Tikka T3 Varmint Suppressed Medium 04.wav	SUPPRESSED RIFLE Caliber .260 Remington. Directly in front of shooter. 6m distance.
SICK RI Tikka T3 Varmint Suppressed Medium 05.wav	SUPPRESSED RIFLE Caliber .260 Remington. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK RI Tikka T3 Varmint Suppressed Medium Away.wav	SUPPRESSED RIFLE Caliber .260 Remington. In front of shooter, angled away from shooter. Approx 4m.







FILENAME	DESCRIPTION
SICK RI Tikka T3 Varmint Suppressed Medium Front.wav	SUPPRESSED RIFLE Caliber .260 Remington. In front of shooter, pointing towards muzzle. Approx 4m.
SICK RI Tikka T3 Varmint Suppressed Very Close.wav	SUPPRESSED RIFLE Caliber .260 Remington. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK RI Tikka T3 Varmint Suppressed Wrist.wav	SUPPRESSED RIFLE Caliber .260 Remington. DPA attached to shooter's trigger wrist.
SICK SG Benelli M2 Suppressed Attached.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Lav on mic stand, very close to action, approx. 15cm distance.
SICK SG Benelli M2 Suppressed Close 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. 1.5m behind shooter, pointing at shooter's back.
SICK SG Benelli M2 Suppressed Close 02.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Very close mic, placed between shooter and muzzle.
SICK SG Benelli M2 Suppressed Distant 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Behind shooter. 8m distance.
SICK SG Benelli M2 Suppressed Distant 02.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Wide A/B in front of weapon. 20m distance.
SICK SG Benelli M2 Suppressed Medium 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, pointing to muzzle. 4m distance.
SICK SG Benelli M2 Suppressed Medium 02.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Left and right A/B in line with muzzle. 5m distance.
SICK SG Benelli M2 Suppressed Medium 03.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Directly in front of shooter. 5m distance.
SICK SG Benelli M2 Suppressed Medium 04.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Directly in front of shooter. 6m distance.
SICK SG Benelli M2 Suppressed Medium 05.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK SG Benelli M2 Suppressed Medium Away.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, angled away from shooter. Approx 4m.
SICK SG Benelli M2 Suppressed Medium Front.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, pointing towards muzzle. Approx 4m.
SICK SG Benelli M2 Suppressed Very Close.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK SG Benelli M2 Suppressed Wrist.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. DPA attached to shooter's trigger wrist.
SICK SG Benelli Super Black Eagle Suppressed Attached.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Lav on mic stand, very close to action, approx. 15cm distance.
SICK SG Benelli Super Black Eagle Suppressed Close 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. 1.5m behind shooter, pointing at shooter's back.
SICK SG Benelli Super Black Eagle Suppressed Close 02.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Very close mic, placed between shooter and muzzle.
SICK SG Benelli Super Black Eagle Suppressed Distant 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Behind shooter. 8m distance.
SICK SG Benelli Super Black Eagle Suppressed Distant 02.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Wide A/B in front of weapon. 20m distance.
SICK SG Benelli Super Black Eagle Suppressed Medium 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, pointing to muzzle. 4m distance.
SICK SG Benelli Super Black Eagle Suppressed Medium 02.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Left and right A/B in line with muzzle. 5m distance.
SICK SG Benelli Super Black Eagle Suppressed Medium 03.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Directly in front of shooter. 5m distance.
SICK SG Benelli Super Black Eagle Suppressed Medium 04.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Directly in front of shooter. 6m distance.
SICK SG Benelli Super Black Eagle Suppressed Medium 05.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK SG Benelli Super Black Eagle Suppressed Medium Away.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, angled away from shooter. Approx 4m.
SICK SG Benelli Super Black Eagle Suppressed Medium Front.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, pointing towards muzzle. Approx 4m.
SICK SG Benelli Super Black Eagle Suppressed Very Close.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK SG Benelli Super Black Eagle Suppressed Wrist.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. DPA attached to shooter's trigger wrist.
SICK SG Remington 870 Suppressed Attached.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Lav on mic stand, very close to action, approx. 15cm distance.
SICK SG Remington 870 Suppressed Close 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. 1.5m behind shooter, pointing at shooter's back.







FILENAME	DESCRIPTION
SICK SG Remington 870 Suppressed Distant 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Behind shooter. 8m distance.
SICK SG Remington 870 Suppressed Distant 02.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Wide A/B in front of weapon. 20m distance.
SICK SG Remington 870 Suppressed Medium 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, pointing to muzzle. 4m distance.
SICK SG Remington 870 Suppressed Medium 02.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Left and right A/B in line with muzzle. 5m distance.
SICK SG Remington 870 Suppressed Medium 03.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Directly in front of shooter. 5m distance.
SICK SG Remington 870 Suppressed Medium 04.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Directly in front of shooter. 6m distance.
SICK SG Remington 870 Suppressed Medium 05.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK SG Remington 870 Suppressed Medium Away.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, angled away from shooter. Approx 4m.
SICK SG Remington 870 Suppressed Medium Front.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, pointing towards muzzle. Approx 4m.
SICK SG Remington 870 Suppressed Very Close.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK SG Remington 870 Suppressed Wrist.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. DPA attached to shooter's trigger wrist.
SICK SG Saiga 12 Suppressed Attached.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Lav on mic stand, very close to action, approx. 15cm distance.
SICK SG Saiga 12 Suppressed Close 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. 1.5m behind shooter, pointing at shooter's back.
SICK SG Saiga 12 Suppressed Distant 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Behind shooter. 8m distance.
SICK SG Saiga 12 Suppressed Distant 02.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Wide A/B in front of weapon. 20m distance.
SICK SG Saiga 12 Suppressed Medium 01.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, pointing to muzzle. 4m distance.
SICK SG Saiga 12 Suppressed Medium 02.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Left and right A/B in line with muzzle. 5m distance.
SICK SG Saiga 12 Suppressed Medium 03.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Directly in front of shooter. 5m distance.
SICK SG Saiga 12 Suppressed Medium 04.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Directly in front of shooter. 6m distance.
SICK SG Saiga 12 Suppressed Medium 05.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK SG Saiga 12 Suppressed Medium Away.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, angled away from shooter. Approx 4m.
SICK SG Saiga 12 Suppressed Medium Front.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. In front of shooter, pointing towards muzzle. Approx 4m.
SICK SG Saiga 12 Suppressed Very Close.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK SG Saiga 12 Suppressed Wrist.wav	SUPPRESSED SHOTGUN Caliber 12 gauge. DPA attached to shooter's trigger wrist.
SICK SMG CZ Scorpion Suppressed Attached.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. Lav on mic stand, very close to action, approx. 15cm distance.
SICK SMG CZ Scorpion Suppressed Close 01.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. 1.5m behind shooter, pointing at shooter's back.
SICK SMG CZ Scorpion Suppressed Close 02.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. Very close mic, placed between shooter and muzzle.
SICK SMG CZ Scorpion Suppressed Distant 01.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. Behind shooter. 8m distance.
SICK SMG CZ Scorpion Suppressed Distant 02.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. Wide A/B in front of weapon. 20m distance.
SICK SMG CZ Scorpion Suppressed Medium 01.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. In front of shooter, pointing to muzzle. 4m distance.
SICK SMG CZ Scorpion Suppressed Medium 02.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. Left and right A/B in line with muzzle. 5m distance.
SICK SMG CZ Scorpion Suppressed Medium 03.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. Directly in front of shooter. 5m distance.
SICK SMG CZ Scorpion Suppressed Medium 04.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. Directly in front of shooter. 6m distance.







FILENAME	DESCRIPTION
SICK SMG CZ Scorpion Suppressed Medium 05.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK SMG CZ Scorpion Suppressed Medium 06.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. Directly in front of shooter. Approx 6 meters.
SICK SMG CZ Scorpion Suppressed Very Close.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK SMG CZ Scorpion Suppressed Wrist.wav	SUPPRESSED SUB MACHINE GUN Caliber 9x19mm Parabellum. DPA attached to shooter's trigger wrist.
SICK SMG HK MP5 Suppressed Auto Attached.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Lav on mic stand, very close to action, approx. 15cm distance.
SICK SMG HK MP5 Suppressed Auto Close 01.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. 1.5m behind shooter, pointing at shooter's back.
SICK SMG HK MP5 Suppressed Auto Distant 01.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Behind shooter. 8m distance.
SICK SMG HK MP5 Suppressed Auto Distant 02.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Wide A/B in front of weapon. 20m distance.
SICK SMG HK MP5 Suppressed Auto Medium 01.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. In front of shooter, pointing to muzzle. 4m distance.
SICK SMG HK MP5 Suppressed Auto Medium 02.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Left and right A/B in line with muzzle. 5m distance.
SICK SMG HK MP5 Suppressed Auto Medium 03.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Directly in front of shooter. 5m distance.
SICK SMG HK MP5 Suppressed Auto Medium 04.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Directly in front of shooter. 6m distance.
SICK SMG HK MP5 Suppressed Auto Medium 05.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK SMG HK MP5 Suppressed Auto Medium 06.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Directly in front of shooter. Approx 6 meters.
SICK SMG HK MP5 Suppressed Auto Very Close.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK SMG HK MP5 Suppressed Auto Wrist.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. DPA attached to shooter's trigger wrist.
SICK SMG HK MP5 Suppressed Single Attached.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Lav on mic stand, very close to action, approx. 15cm distance.
SICK SMG HK MP5 Suppressed Single Close 01.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. 1.5m behind shooter, pointing at shooter's back.
SICK SMG HK MP5 Suppressed Single Distant 01.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Behind shooter. 8m distance.
SICK SMG HK MP5 Suppressed Single Distant 02.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Wide A/B in front of weapon. 20m distance.
SICK SMG HK MP5 Suppressed Single Medium 01.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. In front of shooter, pointing to muzzle. 4m distance.
SICK SMG HK MP5 Suppressed Single Medium 02.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Left and right A/B in line with muzzle. 5m distance.
SICK SMG HK MP5 Suppressed Single Medium 03.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Directly in front of shooter. 5m distance.
SICK SMG HK MP5 Suppressed Single Medium 04.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Directly in front of shooter. 6m distance.
SICK SMG HK MP5 Suppressed Single Medium 05.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Front left of muzzle. 45 degrees off axis. 3m distance.
SICK SMG HK MP5 Suppressed Single Medium 06.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Directly in front of shooter. Approx 6 meters.
SICK SMG HK MP5 Suppressed Single Very Close.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. Very close, left and right, pointing to weapons' actions. Distance 1m.
SICK SMG HK MP5 Suppressed Single Wrist.wav	SUPPRESSED SUB MACHINE GUN Caliber 9mm. DPA attached to shooter's trigger wrist.